

Game Designers

Russell Patterson

Christopher Whaley

Fritz M. L. Cassell

Programming

Russell Patterson

Artists

Milo Cooper

Conrad Rudy

Steve Quinn

Fritz M. L. Cassell

Music

Tristan des Pres

Jeffrey Tveraas

Jeff Snider

Carolyn des Pres

Audio Post Production

Rex Baca

Audio Engineer

Scott Higsby

Play by Play

Ron Reina

Producer

Christopher Whaley

Sega Producers

Steven Apour
Ken Balthaser Jr.

Production Assistants

Erich Lingenfelter

Daniel Meade

Marketing Managers

Doug Rebert

Kelly Ryan

Lead Tester

Todd Morgan

Assistant Lead Testers

Tracy Johnson

Richard Gangwish

Testers

Ray Alfarez Mike Baldwin
Dusty Bedford Mike Bench
Dan Caraballo Jason Epps
Ivan Foong
Keith Higashihara

Testers

Antonio Hursh Ty Johnson

Simon Lu Tony Lynch

Stan Weaver Mike Williams

Chris Pepper

David Perkinson

Manual Writer

Jim Carr

Special Thanks
Joe Miller
Steve Patterson
Steve Payne
Wayne Townsend