OutRun™ 2006

Coast 2 Coast

EVERYONE

CONTENT RATED BY ESRB

SEGA®

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

OutRun™ 2006 Coast 2 Coast

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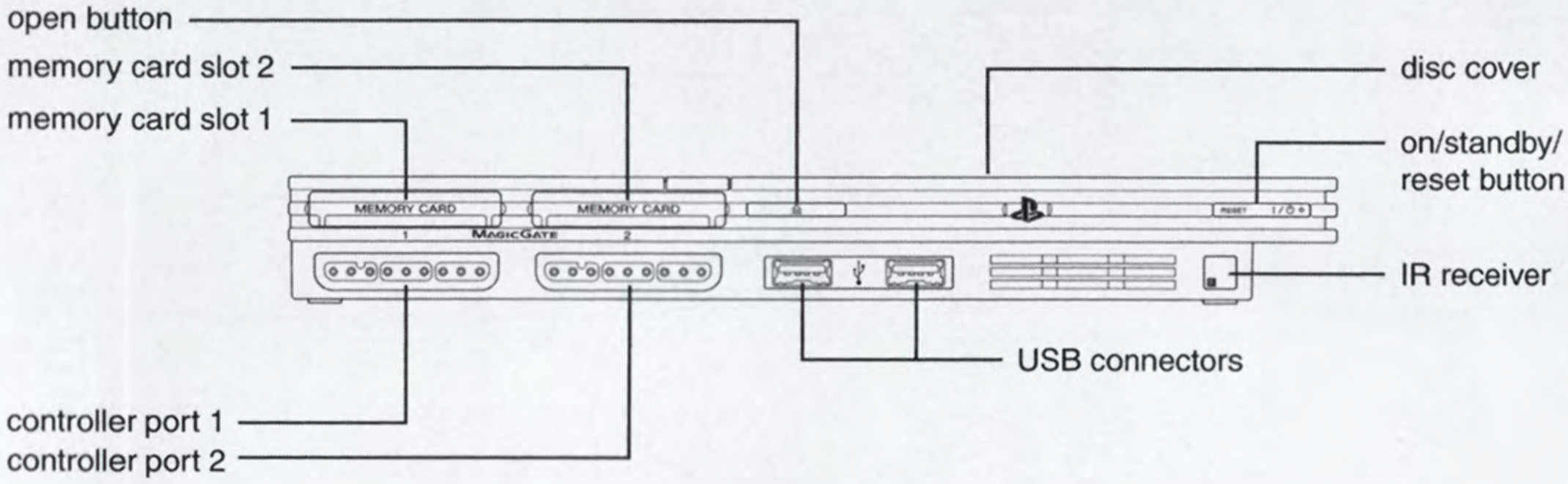
Thank you for purchasing OutRun 2006: Coast 2 Coast for PlayStation®2 computer entertainment system. Be sure to read this instruction manual thoroughly before you play.

GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the *OUTRUN™ 2006 Coast 2 Coast* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB) (FOR PLAYSTATION®2)

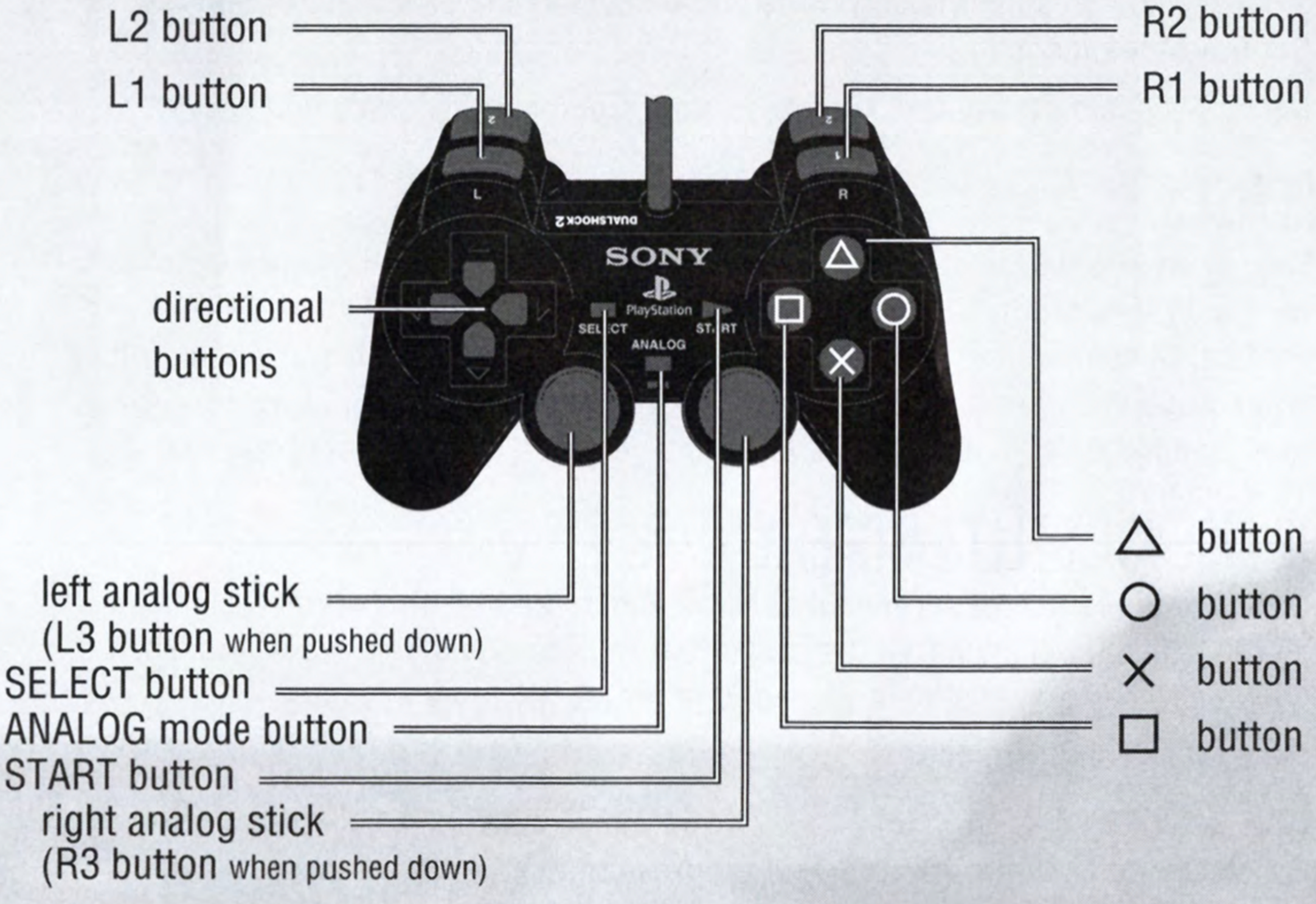
To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

PLAYING THROUGH A ROUTER / FIREWALL

In order to host or join an OutRun2006: Coast 2 Coast Online network game with a router with NAT (Network Address Translation) or through a firewall, you may need to enable PORT FORWARDING. You will need to Forward UDP port 3658 to the IP address assigned to your PlayStation®2 system. Please consult your Router documentation for further details.

You may need to give your PlayStation®2 system a fixed IP address for PORT FORWARDING to work, as the IP address may change if is automatically assigned by your router. Please consult your PlayStation®2 system documentation for further details on how to set a manual IP address.

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Connect the DUALSHOCK®2 analog controller to controller port 1 before starting play. When the vibration function is ON, the controller will vibrate in response to game events. You can reconfigure the controls and toggle the vibration function on/off in the Options Menu (See page 12.)

Note: All controls used in this manual are the default controls.

Note: This game cannot be played using the digital controller.

SCREEN MODE OPTIONS

OutRun 2006: Coast 2 Coast supports 60Hz, 480p and Widescreen screen modes. You can select which mode you would like to use via the Options - Screen Mode menu.

NOTE: 480p is only available when using a component video cable.

LICENSES

Your license is where you will store your current settings and progress through the game. The first time you play the game, you will be asked to create a license. Subsequently, the game automatically loads the last license selected or you can select to load a different license from the License Select screen. You can save multiple licenses, so different players can all save their progress.

THE LICENSE SELECT SCREEN

On the License Select screen you will be able to use ⬅ and ➡ to scroll through all the available licenses. At the end of the list, there will be a blank license which you can select should you need to create any new licenses.

From this screen you can:

SELECT A LICENSE

This will load in all the settings and progress relating to the license you have selected.

CREATE A LICENSE

When creating a license you will be asked to enter the following information:

ENTER NAME

Pressing the ⊗ button on this option will display the name entry keyboard. Use these characters to enter your name.

SELECT NATIONALITY

Choose your nationality by highlighting the appropriate flag and press the ⊗ button.

SELECT STARSIGN

Highlight your star sign and press the ⊗ button to display it on your license.

DONE

Select this option when you are happy with all the information you have entered.

DELETE A LICENSE

Should you need to delete any of your licenses, choose this option and press the ⊗ button to confirm.

CONNECT TO PSP™ (PLAYSTATION®PORTABLE) SYSTEM VIA USB

If you own both the PSP™ system and PlayStation®2 versions of the game, you can transfer a license across to the PSP™ system to play on the move!

Once your license is sent, you will notice a Yin-Yang icon on it. You can continue to play the game on either platform, earning miles and unlocking content. At any point you can then merge the licenses, selecting to send your miles to or from the PSP™ system.

Special bonus content can also be unlocked via this method!

To use this option first ensure you have a memory card (8MB) (for PlayStation®2) in the PlayStation®2 MEMORY CARD slot 1, and a Memory Stick Duo™ inserted in the PSP™ system.

Connect your PSP™ system to your PlayStation®2 USB connector with a USB cable. Select the 'USB Link-up' on the both systems. Once connected, all operations are conducted via the PlayStation®2.

If you've not yet transferred a license, pick the license you wish to copy across. You can tell if a license is on the PlayStation®2 or PSP™ system by an icon in the lower right corner of the license. Licenses may be copied in either direction.

Once a license has been copied, it will have a Yin-Yang symbol. While connected you can then choose to merge the progress on these licenses, while transferring all miles to either the PlayStation®2, or PSP™ system.

Once you have finished transferring or merging licenses, you can exit the connection by pressing the △ button on the DUALSHOCK®2 analog controller for PlayStation®2.

ONLINE OUTRUN

TAKE OUTRUN BEYOND THE BOX

Online *OutRun* is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online and invite them to play.

CONNECTING ONLINE

In order to play *OutRun 2006: Coast 2 Coast* online or via the LAN, you will need to have a network adaptor (Ethernet/modem) (for PlayStation®2) connected to your PlayStation®2 and a network configuration file saved to the memory card (8MB) (for PlayStation®2). For online play you will also require a broadband internet connection and a network configuration file saved to the memory card (8MB) (for PlayStation®2). You can use the network adaptor start-up disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) to setup your network connection. Please refer to the instructions that came with your network adaptor start-up disc.

WELCOME TO OUTRUN 2006: COAST 2 COAST

Drive the American dream. Push Ferrari cars to their limits as you race from coast to glorious coast across America, taking in the sights and racking up your OutRun miles!

CONTROLS

MENU CONTROLS	
DIRECTIONAL BUTTONS OR LEFT ANALOG STICK	Navigate through menu options / adjust settings
⊗ / START BUTTONS	Select / confirm changes
○ BUTTON	Back / return without saving changes
□ BUTTON	Access License Sign-In screen
△ BUTTON	Access License Select screen

RACE CONTROLS	
← / → OR LEFT ANALOG STICK	Steer Left / Right
⊗ BUTTON	Accelerate
□ BUTTON	Brake
△ BUTTON	Change Camera Angle
R1 OR R2 BUTTON	Gear Up
L1 OR L2 BUTTON	Gear Down
START	Pause Menu

RACE DISPLAY

PAUSE MENU

Pressing the START button when in game will take you to the Pause Menu, which consists of the following options:

Controls	Alter your controller settings.
Soundtrack	Change the volume.

RETURN TO GAME

End pause mode and continue racing.

RETRY

Return to the start of the race and try again.

QUIT

End the game and return to the Main Menu.

SETTINGS

Make changes to various in game options:

Screen Position	
Screen Ratio	Set the ratio of the screen.
Speedometer	Display your in game speed as Miles Per Hour or Kilometers Per Hour.
Display Ghost Cars	Choose whether or not you wish to see best times represented on the track by "ghost cars".

MAIN MENU

Once you have created your license, you will be taken to the Main Menu to select your game mode.

MAIN MENU

Single Player Choose from one of the single player games.

Multiplayer Go online and choose one of the currently available games, but first you must ensure you are connected! See page 5 for connection details.

OutRun2SP Play the Arcade version of *OutRun2 SP*.

Rankings Compare your best times.

Options Adjust your games settings, controller configuration, soundtracks and online options.

SINGLE PLAYER MENU

Select one of the single player games from the menu.
Once you have selected your game, you will be asked to choose your course from either *OutRun2* or *OutRun2SP* tracks. You will then be asked to select your car.

COAST - 2 - COAST

Drive from coast to coast, beating rivals and completing tasks along the way.

OUTRUN

Reach the goal with your girlfriend!
Choose your path from the various routes between you and the goal. Hit the checkpoints to extend your time and reach the goal before the timer hits zero.

HEART ATTACK

Try to meet your girlfriend's demands!
Show off your driving skills to win their heart. The better you are, the more hearts you will be given. Fill your meter with hearts to pass the tasks.

TIME ATTACK

Challenge the course records!
Compete against the clock or ghost cars to improve your best time and driving techniques.

SHOWROOM

Buy new items here!
Use the OutRun miles you have accumulated to gain access to more cars, upgrades, music and extras.

MULTIPLAYER MENU

This is multiplayer OutRun for up to 6 players. You can play over the LAN or online.

ONLINE

Play online against players all over the world! Compete and race over a broadband internet connection.

LAN

LAN play allows you to play against machines on your local area network. You don't need to setup an online account to play over the LAN.

The first time you play you will need to create an online account to connect with. This is done via the Account Entry screen:

Don't Sign In	Use this option if you change your mind and decide not to connect to the Internet!
Accounts	Lists all the currently available accounts.
Register New Account	Create an online account by entering a new name and password. The details will be saved so you can use them again.
Login to Account	Log in to an existing account by entering your name and password.

GAME MODES

Once you have selected which Game Mode you want, you can then select one of the multiplayer games from the menu.

Quick Match	Selecting this option will take you to a list of currently available games. Choose one from the list to join.
OptiGame	Selecting this option allows you to specify the kind of game you want to play (i.e. only play with people of a set Nationality). Once you've picked your settings, you will be presented with any games that meet your criteria.
Create Game	Start your own multiplayer game. Choose the settings of the game you wish to host and wait for players to join your session (See Multiplayer Setting on page 10 for details).

MULTIPLAYER SETTINGS

You can set the following options when creating a Multiplayer game via Create Game. Once the game is started, you can also edit these if you want to change the settings for the game you are running.

Ranking	Choose between Ranked Match and Non-Ranked Match.
Nationality	Set the nationality of the game you are hosting or the game you wish to join.
Lobby Name	Enter the name for your lobby.
Max Players	Set the maximum number of players able to join your lobby.
Friends Slots	Set how many slots are reserved for people on your friends list.
Course Type	Select one of the following course types: OutRun, Goal and 15 Course Continuous.
Course	Choose from these options: All Stages, OutRun2 Mix and OutRun2SP Mix.
Car Settings	Choose between either *OutRun2* or *OutRun2SP*.
Car Class	Allows the players to have Free Select or to only choose cars from Novice, Intermediate, Professional or Special categories.
Catch-up	Toggle on or off.
Collision	Toggle on or off.

Once you have set the settings for the game you wish to create, select Create Game to go to the lobby and wait for other players to join.

LOBBY

You can access the Lobby either by Creating or Joining a game. While you are in the lobby you can see the other players you will be competing against.

You can also tailor your settings for the race, so pick your car, etc. If you are adjusting your settings, an icon will display on the other player's screens to show that you're not ready to play.

CAR SETTINGS

Car	Choose the car you want to race in.
Transmission	Opt for Automatic or Manual transmission.
Color	Pick a color for your car.
Radio	Select the music to be played during the race.

If you created the game, then you will have additional options:

GAME SETTINGS

Adjust the settings for the kind of race everyone will play.

RANDOMIZE

Change the default race settings to random selections.

START GAME

When everyone is ready, select this option to begin the game.

If you created the game, you will also be able to set the game options (i.e.select the type of car) and kick players from the game.

THE CARS

Choose the Ferrari you want from those available, and get driving!

Use ⬅ ➡ to toggle between cars, the □ button to change color and the ⊗ button to confirm. Some cars will be unavailable until they have been unlocked from the showroom.

DINO 256 GTS & 365 GTS 4 (DAYTONA)

(NOVICE)

Acceleration ********

Handling ********

Top Speed ******

F50 & 360 SPIDER

(INTERMEDIATE A)

Acceleration *******

Handling ********

Top Speed ********

TESTAROSSA & 288 GTO

(INTERMEDIATE B)

Acceleration **********

Handling *******

Top Speed *******

ENZO FERRARI & F40

(PROFESSIONAL)

Acceleration *******

Handling ******

Top Speed **********

HOW TO DRIVE YOUR FERRARI

DRIFTING

As you approach a sharp corner, take your foot off the gas and immediately press the brake. Now, quickly steer sharply into the turn and push the gas again. Use ⬅ and ➡ to tame the drift.

When using Manual transmission, shift down a gear just before the turn, then immediately steer sharply, reselecting the higher gear when required.

SWITCHING DRIFT DIRECTION

Sometimes, you'll have to steer while you're in the middle of a power slide. To do this, steer in the opposite direction while drifting, then release and push the gas again.

OTHER TIPS

Drifting is not always the quickest way to get around a corner. Instead, try slowing down and taking a better line. This is not always the answer, but sometimes it can be beneficial.

Avoid crashing! Not only will collisions annoy your driving companion but they will also slow you down!

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Obtaining technical support/service

To receive additional support, including troubleshooting assistance, please contact Sega at:

- Website: www.sega.com/support
- E-mail: support@sega.com
- Telephone: 1-800-USA-SEGA

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Mild Cartoon Violence

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