

**WF  
RAW  
IS  
WAR**

The Hottest Wrestlers!  
Superhuman Mega-Moves.  
Only The Strong Survive!!



Rated by V.R.C.  
**NOT  
YET  
RATED**

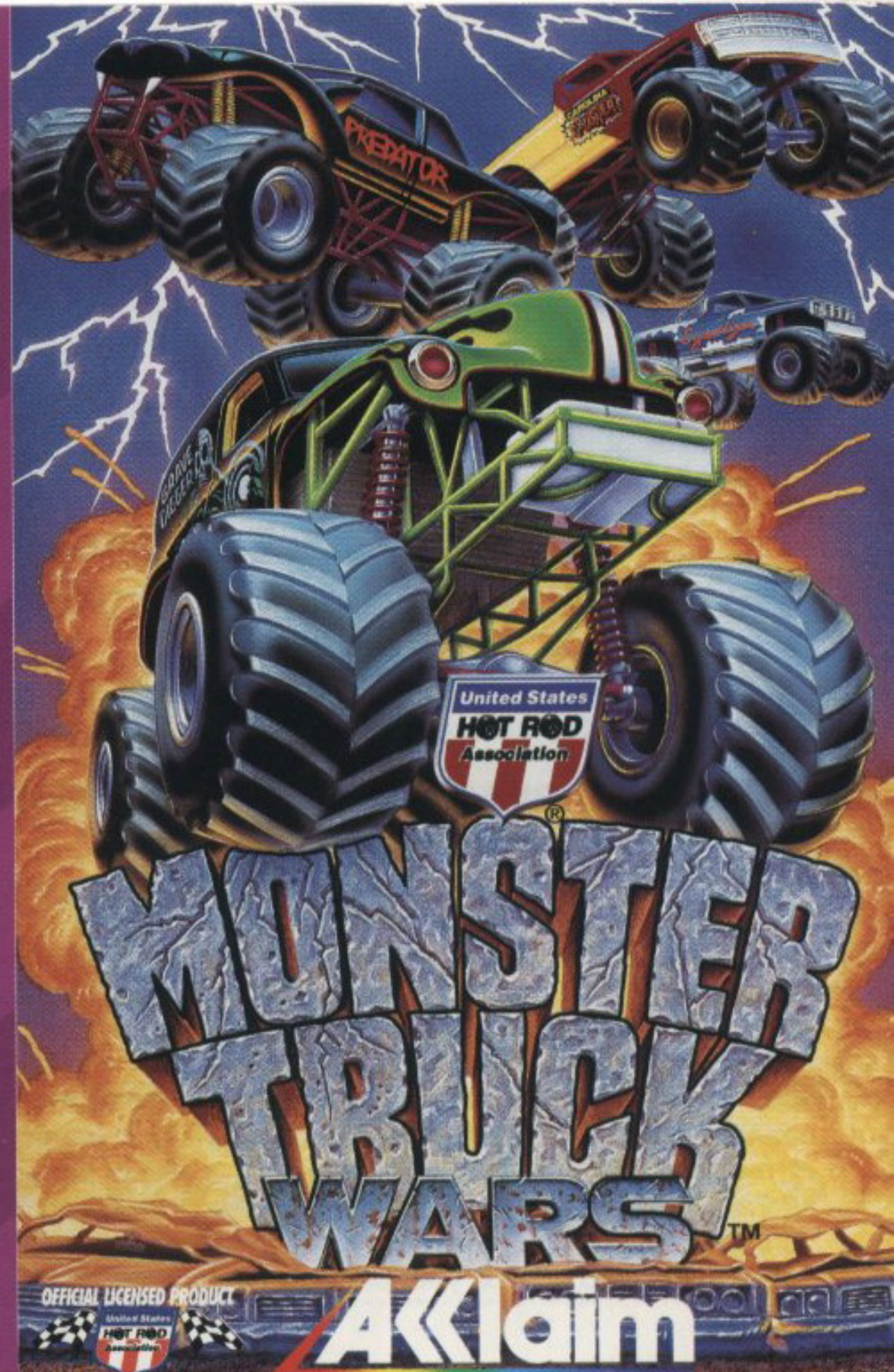
GENESIS GAME GEAR **AKKlaim**

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SEGA™

GAME GEAR™



OFFICIAL LICENSED PRODUCT  
United States  
**AKKlaim**

entertainment, inc.  
**INSTRUCTION MANUAL**  
LICENSED BY SEGA ENTERPRISES, LTD.  
FOR PLAY ON THE SEGA™ GAME GEAR™ SYSTEM.





This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GAME GEAR™ SYSTEM.

### HANDLING YOUR CARTRIDGE

- This Cartridge is intended exclusively for the Sega™ Game Gear™ System.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega cartridge.

### WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

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Welcome to the car-crushing,  
mud-slinging, bone-rattling,  
nitro-fueled world of

# MONSTER TRUCK WARS™!

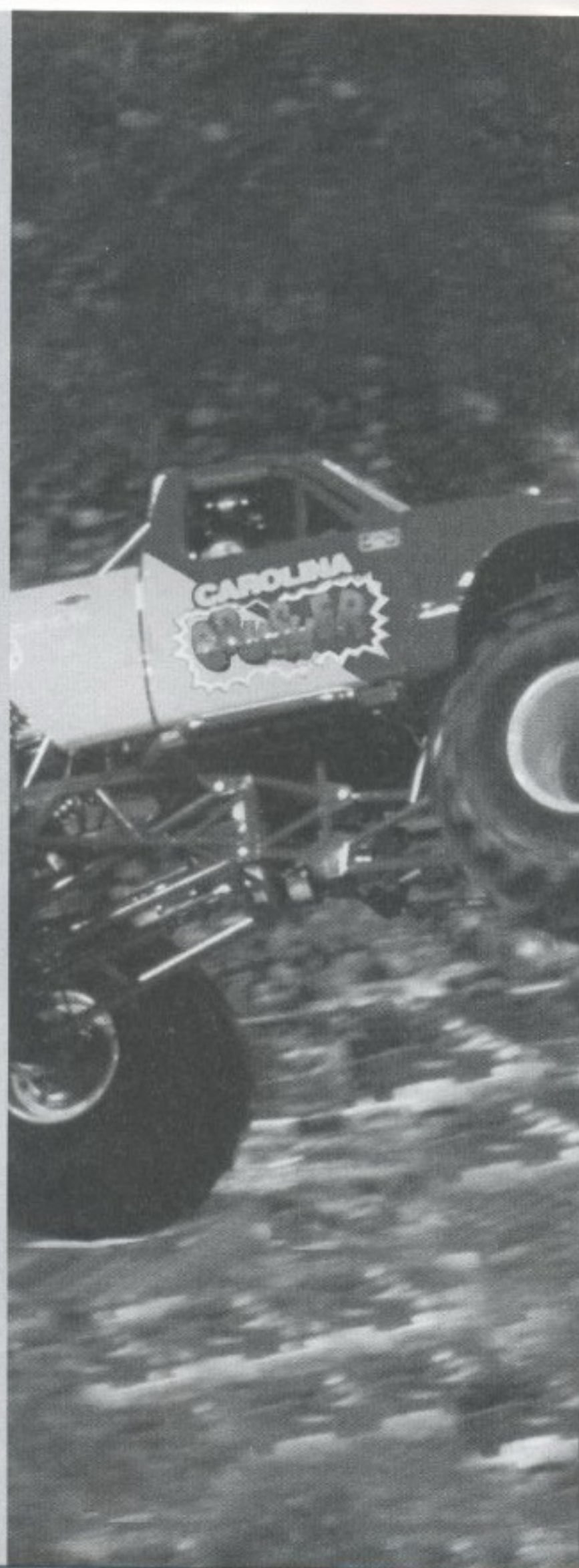
***You're about to do battle with some of the biggest, baddest monster trucks ever built, on some of the toughest circuits in America! Blast your way to the top by crushing the opposition. Inflicting maximum damage while avoiding having the same done to you is what it's all about. Along the way, you'll find that keeping your machine in top shape is as important for winning as putting the pedal to the metal is. To do that, you'll spend the prize money you win at the track in the Garage, repairing body and chassis damage, and repairing or upgrading your engine, tires and suspension until nobody but nobody can top your mean monster machine!***



# START YOUR ENGINES!

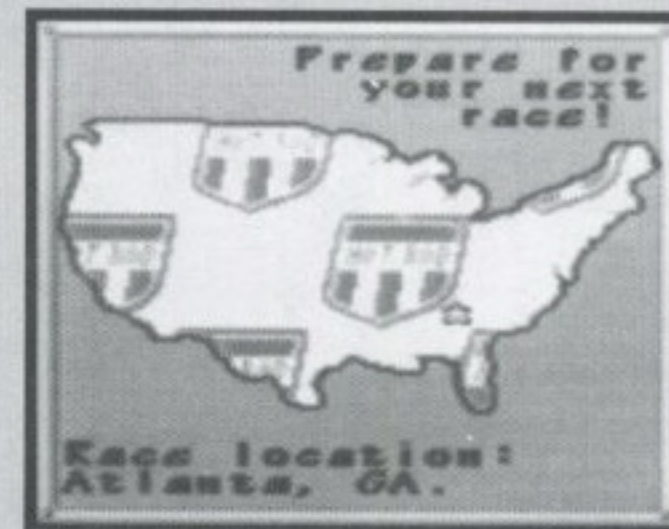
## **LOADING:**

1. Make sure the power is OFF.
2. Insert the MONSTER TRUCK WARS™ Game Cartridge as described in your Sega™ Game Gear™ instruction manual.
3. Turn the power switch ON. When you see the MONSTER TRUCK WARS™ title screen, press any button. You will see a selection of 3 options. Choose between Start Game, Trucks and Difficulty by pressing UP or DOWN on the D-PAD.



## **START GAME**

If you wish to play at the default settings (Carolina Crusher/ Easy), press START. This will bring you to the Map Screen, featuring a map of the United States.



There are 20 different courses in the circuit, beginning in the East and working West. Courses get progressively harder as you move around the circuit.

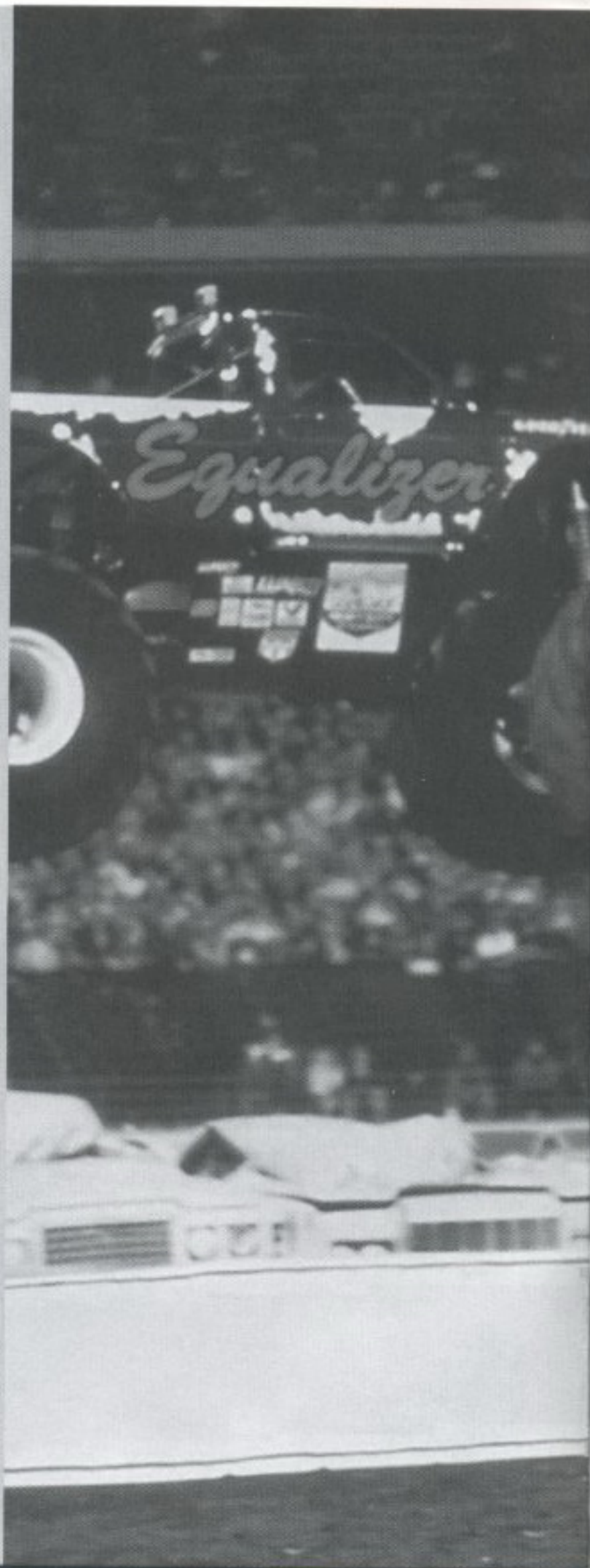


## TRUCKS

To select your Monster Truck, use the LEFT and RIGHT D-PAD to browse the choices. Press the 1 BUTTON to see a picture of a particular Monster Truck. Press 1 again to see stats for that truck. Press START to enter your selection.

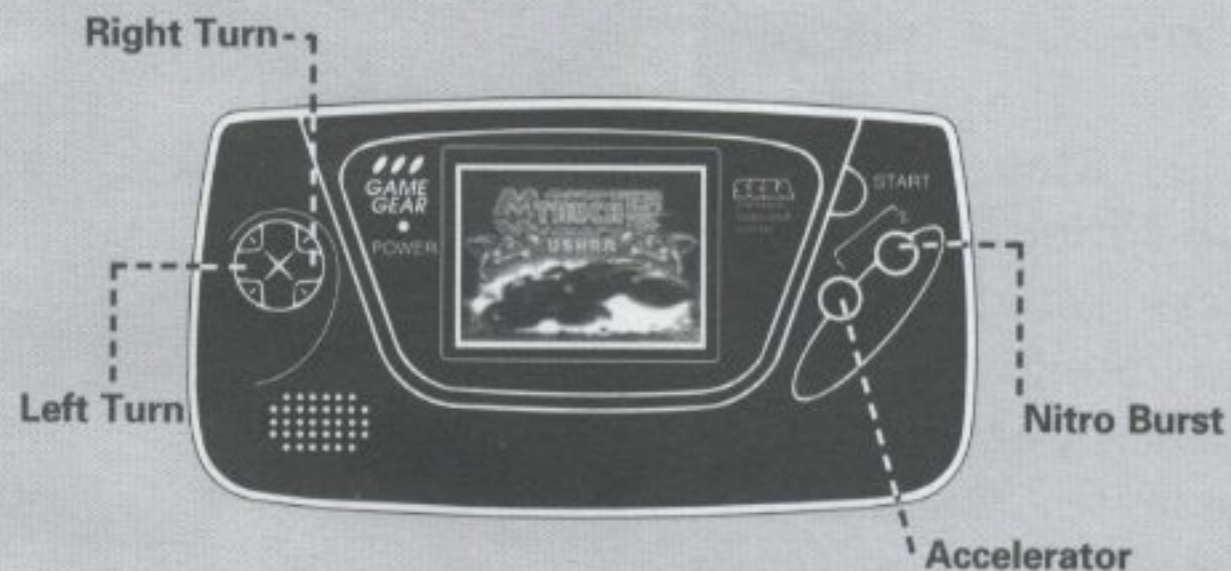
## DIFFICULTY

Press START to view Easy, Medium, or Hard options. Use UP or DOWN on the D-PAD to move to desired difficulty. Press START to enter selection.



## GAME PLAY

### Monster Truck Race Controls



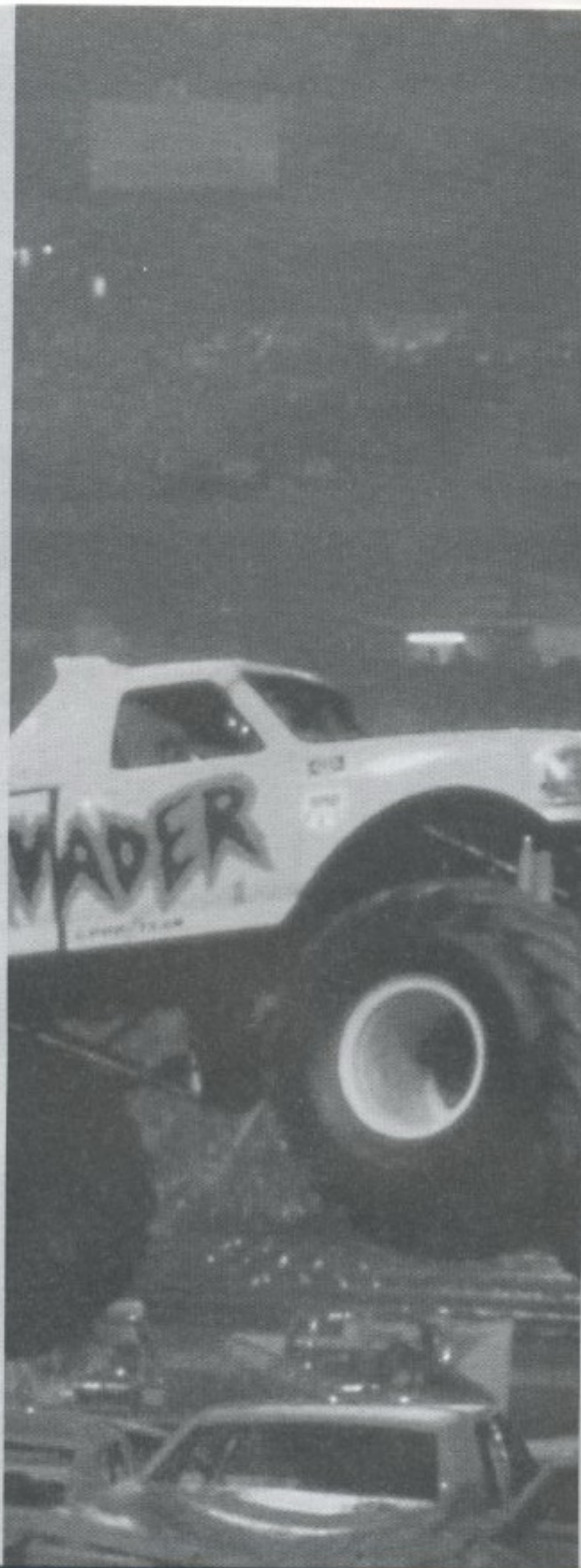
Monster Truck Wars™ consists of a 20 course race circuit where you compete against five other Monster Trucks on the circuit for points and prize money. The object is to lead the League in both. To win the title of top truck, you must compete at all 20 courses, and be the top overall finisher.



## **TIME TRIALS**

To qualify at each course, Monster Truck Wars™ features a one-on-one time trial heat before the "actual" United States Hot Rod Association® Monster Trucks race. The Time Trial qualifying event consists of a single course lap. A screen will appear showing your Monster Truck in capital letters, your challenger and two phantom matchups which occur off-screen.

In order to qualify for the main racing events, you'll need to have one of the top four times. The better your qualifying time, the better position you'll have when it



comes time to race on the circuit. This starting position can be crucial in the four-way Monster Truck Wars™ race to follow, so it makes sense to concentrate on speed rather than on picking up icons as you might during a regular race.

TIME TRIAL RESULTS	
G. Digger	21:44
C. CRUSHER	22:21
Predator	25:70
Equalizer	26:02
Did not Qualify	
Invader	26:32
Taurus	26:32

Press START to begin a race. The count down begins, and you're off! Maneuver around the course as fast as you can. As you and your challenger compete on screen, two other pairs of rivals race off-screen. The qualifying times of all the contenders in the Time Trial are displayed after the race.

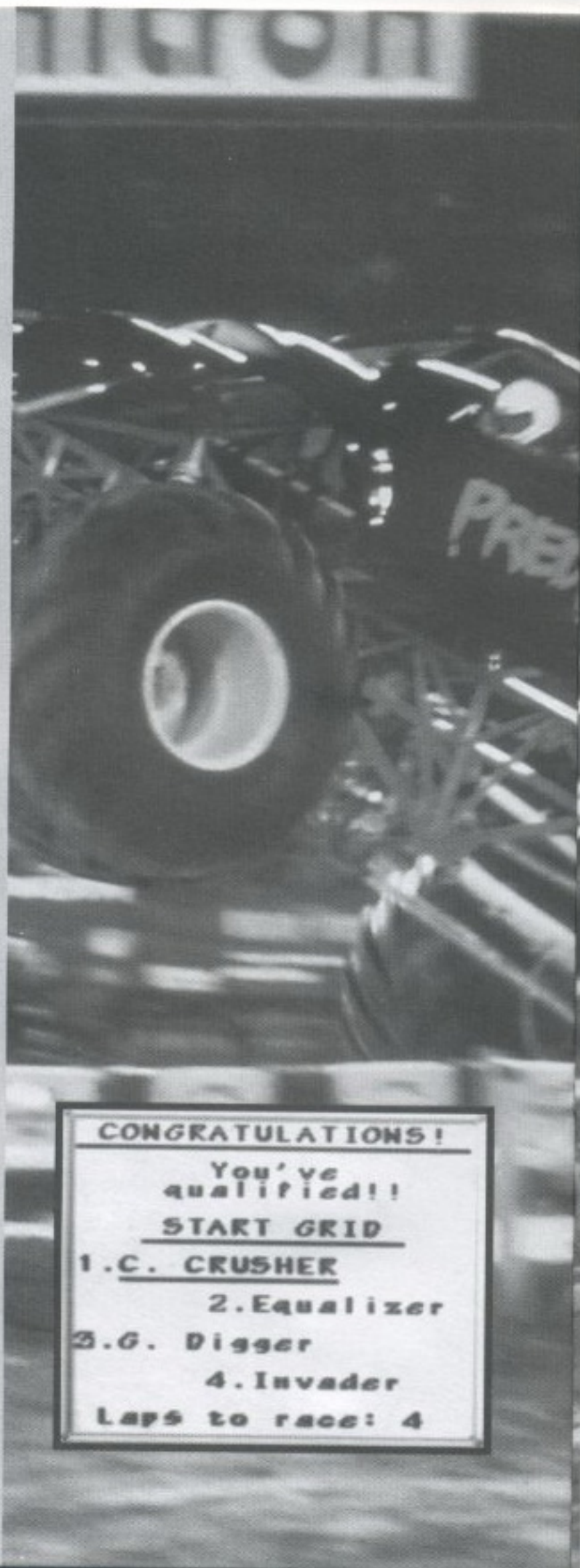
If you do not qualify, you can try your luck against a different challenger by pressing the 1 BUTTON. You have three chances to qualify. Failing to qualify for a particular course returns you to the course screen, and on to the next course.



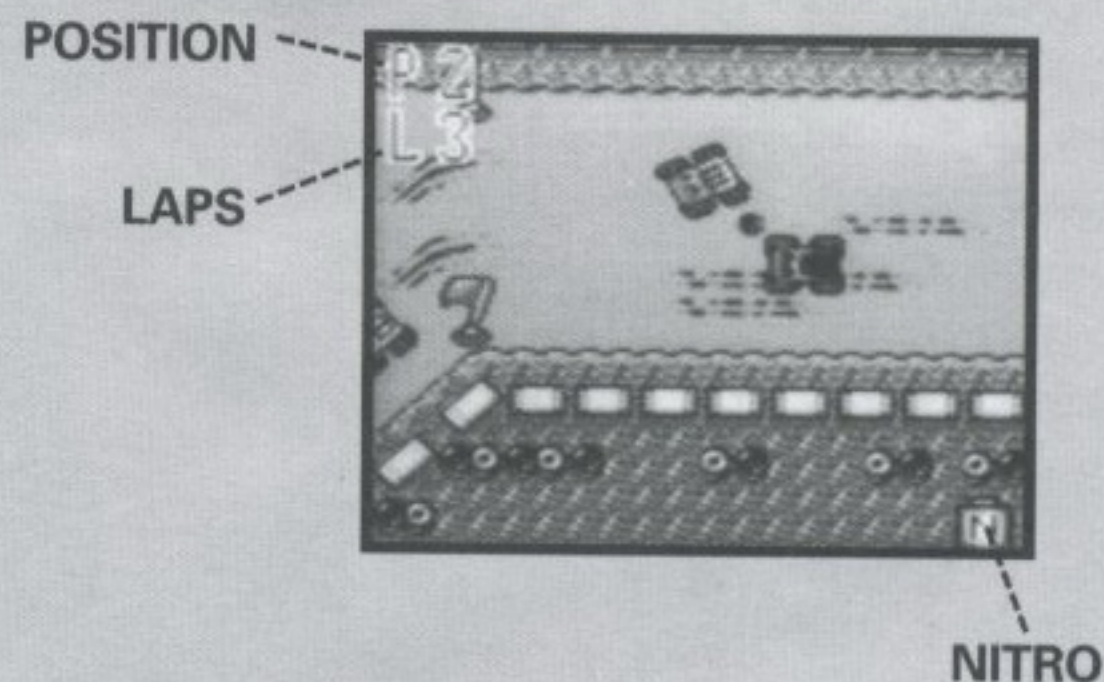
## **CIRCUIT RACING**

Once you qualify, a screen will appear showing your post position.

Actual Circuit racing consists of a variable number of laps (depending on the course) against three challengers. At the upper left of the screen are displays showing the current lap number and your entire course position. A meter showing your Nitro Supply is on the lower right.



Besides smashing any challengers into oblivion and crushing any cars in your path, your aim in Circuit course racing is to finish quickly while picking up bonuses like extra prize money, speed enhancements, repairs and equipment upgrades. To pick any one up, drive over it. Keep in mind that your competition will be gunning for these same pick-ups.





## **BONUS PICK-UPS**

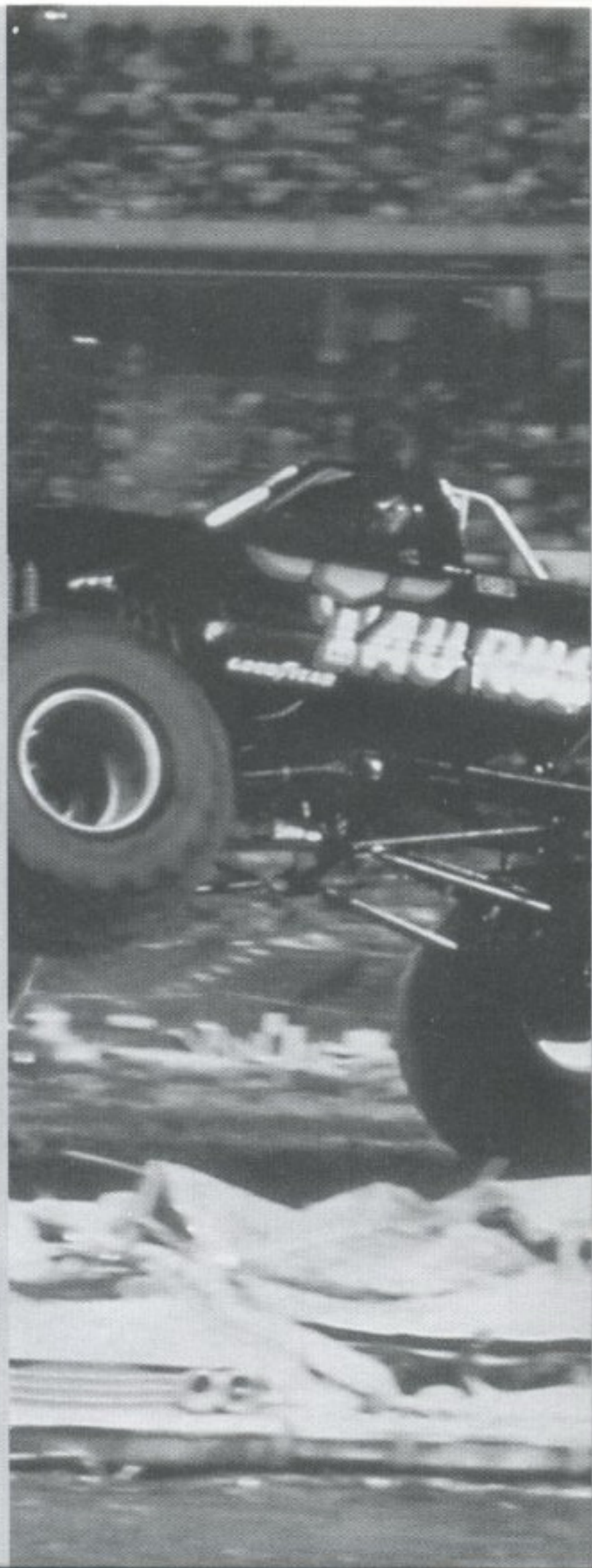
Bonus Pick-ups are described below:



Supplement your winnings by picking up extra cash out on the course to spend on repairs or upgrades in the Garage — it could mean the difference between coming in first and being an also-ran!



Driving over an M icon will give you a temporary automatic burst of speed--watch out on the corners!



Pick up a Nitro Burst Barrel for an extra burst of speed that you control the release of. (Supplements Nitro purchases made in the garage.)



Picking up the Repairs icon will instantly repair a percentage of damages caused by crushing cars and hitting things like giant hay bales and other Monster Trucks.

## **STANDINGS**

At the end of a race, a screen displays the finish order and amount of prize money won. Press START to see the seasonal standings, including points. To gain points at any course and advance to the next, you must finish at least 3rd. Fourth place won't hack it in the world of Monster Truck Wars™. If you didn't cut the mustard, try using one of the 5 CONTINUES that appear in Monster Truck Wars™. Otherwise, your season is over!

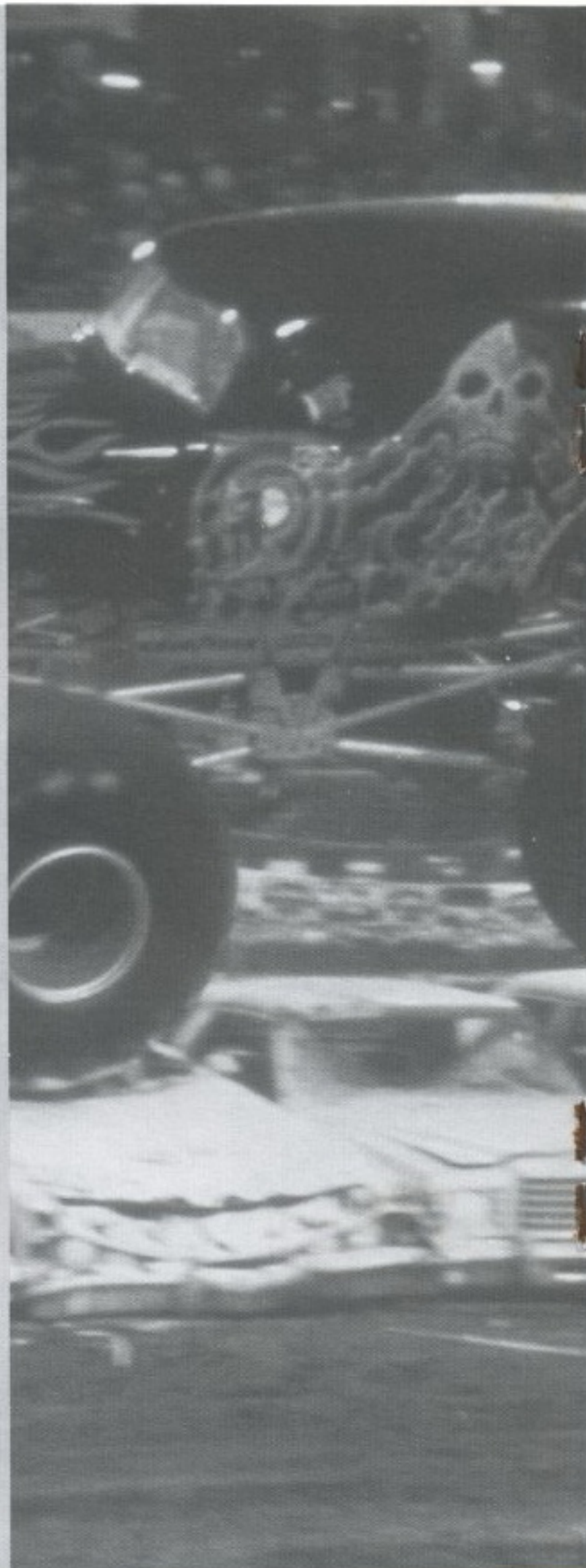
POINTS STANDINGS	
Truck	Pts.
C. CRUSHER	4
Equalizer	3
G. Digger	2
Predator	1
Taurus	0
Invader	0



**MONSTER  
PRIZE  
MONEY  
AND  
POINTS  
ARE  
AWARDED  
AS  
FOLLOWS:**

1st Place	4 pts	\$400
2nd Place	3 pts	\$300
3rd Place	2 pts	\$200
4th Place	1 pts	\$100

NOTE: Coming in 4th uses  
a CONTINUE.



**THE GARAGE**

This screen will appear automatically at the end of a race, following the standings screen.

The Garage contains the five different Monster Truck equipment categories (Engine, Tires, Suspension, Nitro and Chassis) plus a Repair/Upgrade selector. Press the D-PAD to browse categories. The highlighted category will display the cost of Repairing or Upgrading an item.

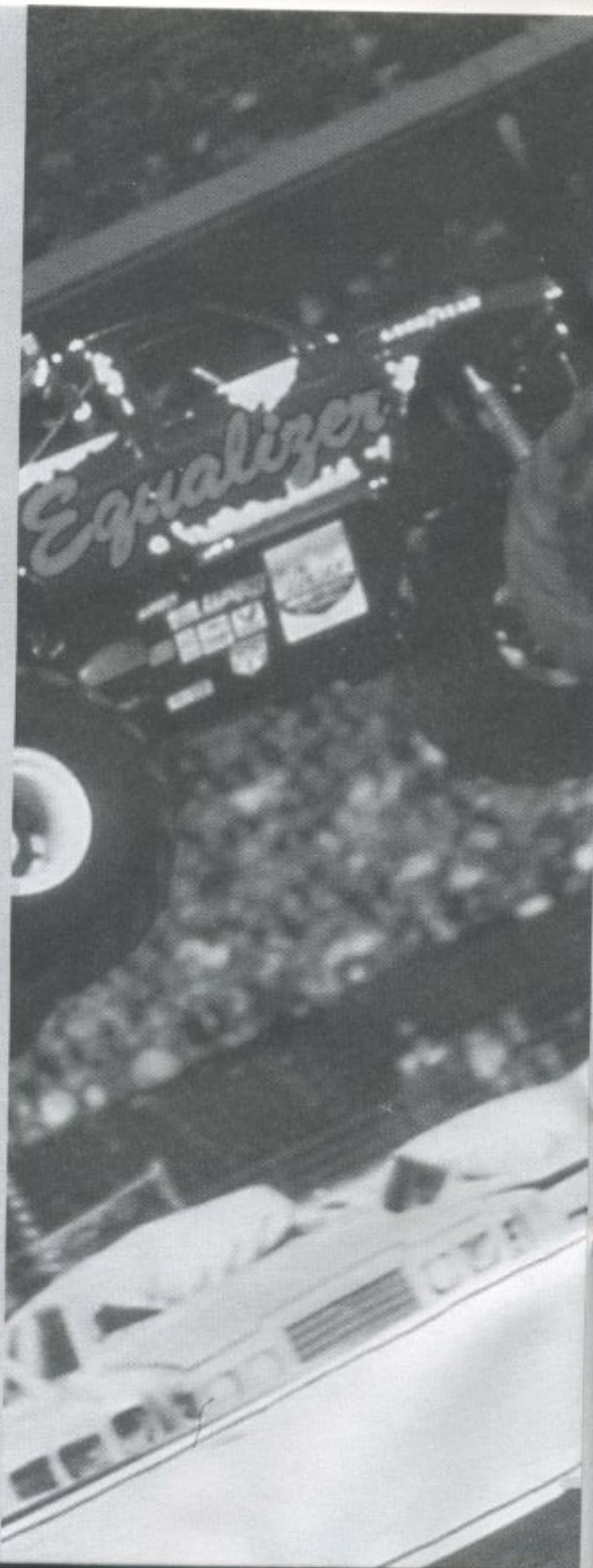
Press the 1 BUTTON to choose Repair. Press the 2 BUTTON to purchase an Upgrade.





## REPAIRS

Choosing Repair will restore any selected area of damage to a percentage of its original condition, depending on the amount of money you spend on the repair. You can elect to completely or partially restore some items, while others (such as tires) must be completely replaced. To make a repair, press the 1 BUTTON.



## UPGRADES

Choosing Upgrade allows you to enhance the performance of your Monster Truck in the following important ways:

**Suspension:** Increases handling ability over jumps and bumps

**Engine:** Increases power and speed for faster acceleration

**Tires:** Increases traction and handling (especially effective on the Mud bogs)

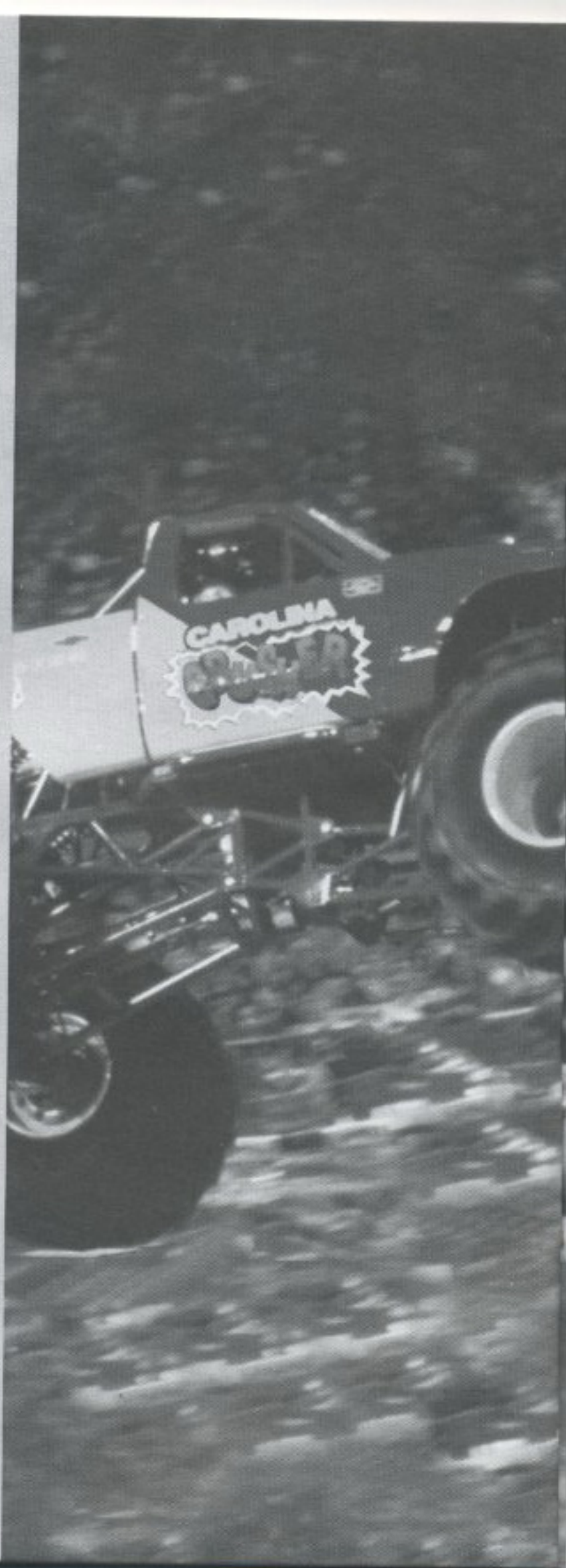
**Nitro Boost:** Nitro gives you an extra jolt of power when you need it. You can't have too much of this stuff!

To do an upgrade, press the 2 Button.



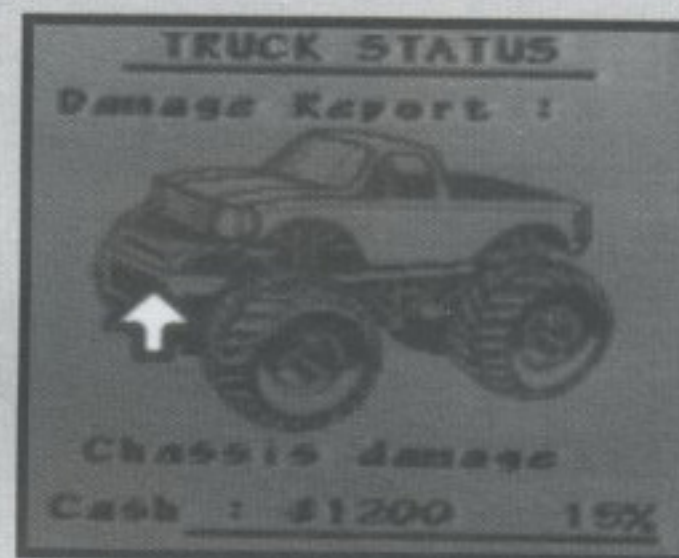
## **TRUCK STATUS**

From the Garage Upgrade/Repair screen, pressing the START button will bring up the Truck status screen. This allows you to assess any damage to your Monster Truck and to see how much cash you've earned to repair it. Press START at any time during a race to pause the race and bring up the Truck Status screen. You cannot actually do any repairs until the race is over. To scroll through



the damage status areas, press the LEFT or RIGHT D-PAD. Pressing the 1 BUTTON at a given area will select that area for repair or upgrade in the Garage. Damage is reported as what percentage of damage your Monster Truck has sustained in a given area. For example, if the damage rating of your suspension is 17%, the suspension is 83% sound.

Money displays the total amount you have available to spend in the Garage.





## **COURSE FEATURES/ HAZARDS**

The Monster Truck Wars™ circuit courses are punishing torture tests that exact brutal tolls on even the best trucks and drivers. You'll need all the skill and cunning you possess to master them! NOTE: All courses are marked by flags. You must pass through each pair of flags in order to complete a course.



## **CARS**

Crunching cars is the ultimate, but it sure wreaks havoc with your suspension! You may lose some control and sustain damage while crunching stationary cars.

## **JUMPS**

A jump will have different effects depending on how fast you take it. If you take it too slowly, your front end will hit the ground (and anything else in the way), causing damage to the suspension. Taking a jump at medium speed will give you a short jump, causing you to land on one of the obstacles placed after a jump, slowing you down, but giving you an excellent opportunity to destroy things (possibly your own vehicle!) and pick up bonuses. If a truck lands on top of another truck after taking a jump or a mogul, the truck landed on will sustain a lot of damage to all areas. Taking a jump at top speed will clear all the obstacles and give you the best time, but you'll lose the chance to pick up some bonuses. Taking a jump too fast can cause you to lose control completely or even turn over!



## **LOOSE DIRT**

Monster Trucks race on dirt courses. In some areas, the dirt is packed more loosely than in others. Poor traction in areas with loose dirt causes skidding when making turns. Watch out!

## **MOGULS**

Like jumps, the effect of taking a mogul depends on your speed. If you take one too slowly, you won't clear all of them. Landing in the middle of them will cause damage to your truck. If you take the first mogul fast enough, you'll be airborne, allowing you to fly over the moguls for your best race time. Just keep in mind that when you return to earth, you'll be a little out of control!



## **MONSTER TRUCKS**

These trucks are dangerous weapons, in the right hands! You'll be facing some of the most cool-headed, cold-blooded, calculating cusses ever to stomp a gas pedal. They're all experienced Monster Truck warriors and they want only one thing: to win at any price! They'll be looking to smash your truck into confetti by landing on you, smashing into you and pushing you into walls. Of course, you'll do the same thing to them. Won't you?

## **MUD**

What's a Monster Truck without plenty of mud? Depending on how deep it is, mud will slow you down and can cause a loss of control. Nitro and mud don't mix!

## **OIL SLICK**

This greasy oil is anything but kid's stuff! You'll lose control of your steering when you hit these patches, so be prepared for some wild wheel wagging!

## **POTHOLES**

What a great way to ruin your suspension! Try to force your opponents into these chassis-warping chasms!

## **WATER PUDDLES**

Landing in a water puddle will slow you down temporarily as your Monster Truck goes into pontoon mode. Try to steer clear of these little lakes!



# MONSTER TRUCKS

Choose your churning champion from among these top United States Hot Rod Association® Monster Trucks:

## **Carolina Crusher™**

The South rises again, powered by the glory of a 557 engine. This '92 Chevy has a nasty habit of crushing the competition!



**Equalizer™** This mighty monster drags all competitors down to one level -- in the dust! No matter what the competition thinks it's got, its best may not be good enough to match this monster!



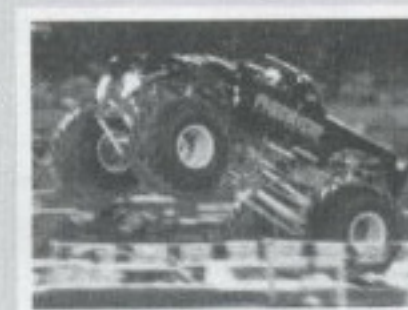
**Grave Digger™** A demon-driven nightmare from the Kill Devil Hills of North Carolina, this awesome 1950 Chevy Panel Truck buries all comers!



**Invader™** It came from beyond! Like a Nitro burner from another planet, Invader lays waste to Earth-bound mediocrities such as mere mortals!



**Predator™** This cat is out for blood! Vicious animal instincts put the Predator in a feeding frenzy--and he wants to feast on the competition!



**Taurus™** This is one mean machine, and that's no bull! Taurus sees red when he reaches the track, forcing his challengers to turn tail and run!









