

HOUSE OF THE DEAD III

Genre: Arcade / Shooter

Developer: Wow Entertainment

Release Date: 03/2003

Players: 1-2

Outline: From the deepest, darkest corners, these carnivorous cadavers and zombies have returned to haunt your every move.

- Huge interactive levels with massive armies of zombies
- New play mechanics allows players to mow down large groups of enemies all at once
- Branching paths and a variety of endings add to the replay value
- Time is now a factor
- All-new graphics and special effects push the limits of the Xbox

In "The House of the Dead III," players will defy the undead with shotgun in hand as they explore a post-apocalyptic wasteland of unrelenting terror.

Fans of the series will thrill to beautifully rendered gore, time-sensitive game-play and a wide variety of branching paths.

Gamers take out wave after wave of horrific zombies as they travel different routes and advance the storyline, uncovering new secrets and hidden areas along the way. The all-new shotgun comes in handy when surrounded by an army of undead.

Players must use it wisely to take out multiple enemies in a single blast as they plough their way through the most exhilarating nightmare yet.