

# TENGEN

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**1** OR **2**  
**PLAYERS**

SEGA™

# GAME GEAR™

COLOR PORTABLE VIDEO GAME SYSTEM

Manufactured by Sega Enterprises Ltd. for play on the Sega™ Game Gear™ System  
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SEGA

COLOR PORTABLE VIDEO GAME SYSTEM  
**GAME GEAR™**

# TENGEN WORLD CUP™ SOCCER



OFFICIAL  
**SEGA™**  
SEAL OF  
QUALITY

# TENGEN



## EPILEPSY WARNING

### WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.



This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GAME GEAR™ SYSTEM.

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## Handling Your Cartridge

- This Cartridge is intended exclusively for the Sega™ Game Gear™ System.
- Do not bend it, crush it or submerge in liquids.
- Do not leave in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play to rest yourself and the Sega Cartridge.



## Starting Up



1. Set up your Sega Game Gear System as described in its instruction manual. For two-player games, use the Gear-to-Gear Cable™ (sold separately) to connect the Game Gear units.
2. Make sure the power switch is OFF. Then insert the Tengen World Cup Soccer cartridge(s) into the Game Gear unit(s).
3. Turn the power switch ON. In a few moments, the Tengen World Cup Soccer Title screen will appear.
4. If the Title screen doesn't appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is properly inserted. Then turn the power switch ON again.

**Important:** Always make sure the power switch is turned OFF before inserting or removing the Game Gear cartridge.

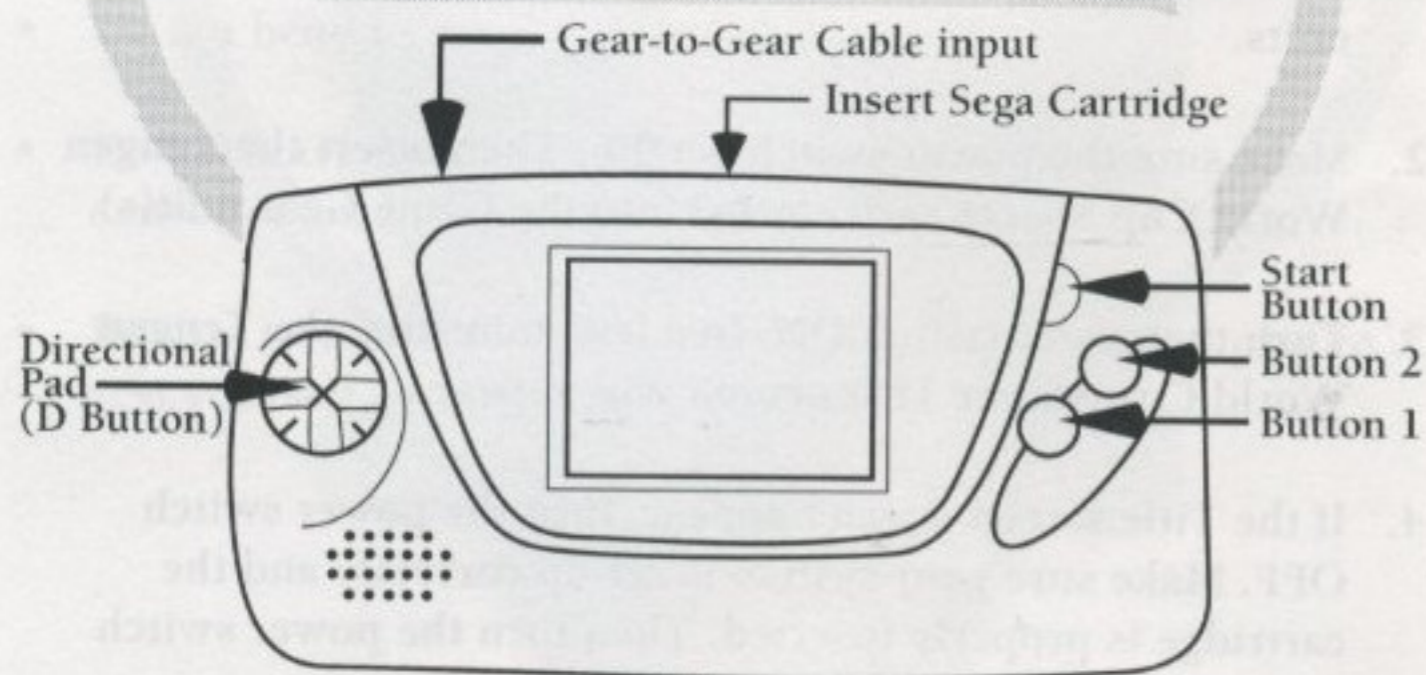






## **Controller Parts**

This manual refers to the following directions:



## **Player Control**



**Directional Pad:** Press to move player in any direction; move cursor UP and DOWN.

### **Offensive Control Functions**

(When ball is in possession)

**Long Kick:** Press Button 1 while standing still.

**Running Kick:** Press Button 1 while running.

**Controlled Kick:** Hold the Directional Pad UP or DOWN in the direction you wish to kick the ball, and press Button 1.

**Shoot:** Press Button 1 while close to opponent's goal.

**Short Pass:** Press Button 2 to pass to your nearest teammate.

### **Defensive Control Functions**

(When ball is not in possession)

**Sliding Tackle:** Press Button 1 while close to an opposing player.

**Player Switch:** Press Button 2 to switch control from one player to another.

*Note: To Pause Game: Press the Start Button.*





## Throw In, Corner Kicks, and Goal Kicks

Use the Directional Pad LEFT and RIGHT to move cursor to set throwing/kicking direction. Press Button 1 to throw/kick the ball. To increase the strength of the throw/kick, hold the Directional Pad UP and press Button 1. For a weaker throw, press the Directional Pad DOWN.

- During a goalie kick/throw, press Button 1 while holding the Directional Pad UP to kick the ball, press the Directional Pad DOWN to throw the ball.

## Getting Started

From the Title screens, press the Start Button to reach the Main Game Menu.



## Main Game Menu



To make a selection under the Main Game Menu, and all other menus in the game, use the Directional Pad to position the cursor next to a menu item, and press Button 1 to enter that selection. The following is a list of the game options to choose from.



## Game Start



Choose your country and go for the ultimate title in World Cup mode. Practice against any of the 24 teams in the league in Exhibition mode, go head to head with a buddy in the 2-player link Game mode (communications cable and another Game Gear with a

Tengen World Cup cartridge required), or watch a match between two computer-controlled teams in the Watch mode. Press Button 1 to select the game mode.





## Configuration Menu

Here you can sample the various game sounds, adjust the game speed or program the length of each half. To make a selection in the Configuration Menu, position the cursor next to a menu item and use Button 1 to toggle through selections under that item. To enter all your selections, select Exit. The following is a list of game selections in the Configuration Menu.

```
CONFIGURATION
GAME LEVEL  NORMAL
SOUND MODE  BGM
GAME TIME   45:00
GAME SPEED  FAST
SOUND TEST
BGM NO. 58
*SE NO. 9A
EXIT
```

### Game Level

Here you select the skill level of a game between Normal and Hard.

### Sound Mode

Here you can choose to play without any sound effects or background music (SILENT), background music (BGM) only, or sound effects (SE) only.



## Game Time

Here you can choose to play in a game with 15, 30 or 45 minute halves.

## Game Speed

Here you can adjust the speed level of the game between Fast and Slow.

## Sound Test

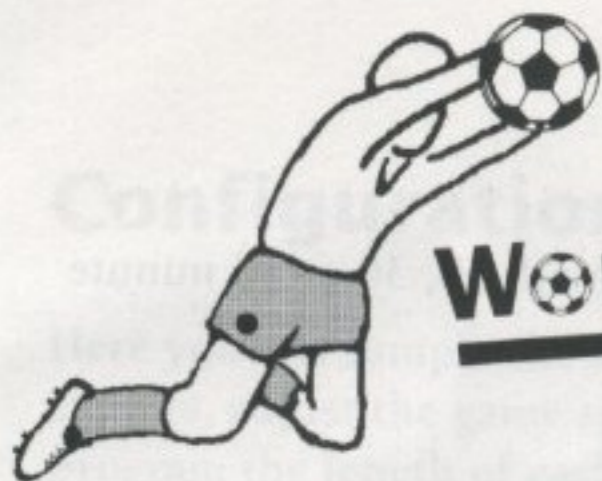
Here you can sample the various sound effects and background music tracks in the game. To sample, press the Directional Pad LEFT or RIGHT to cycle through the track numbers and press Button 1 to hear a track. Press Button 2 to stop a track from playing.

## Exit

Confirms configuration selections and exits to the Main Game Menu when either Button is pressed.







## World Cup

Select to play in a new game or enter your password to continue a game series. In World Cup, you can take on three of the World's best teams in the Elimination League. Then you can play four more games in the Final World Cup Tournament.

### New Game

Select New Game to begin play and go directly to the Country Select Screen (see Country Select Screen on page 10).

### Password

A password will be displayed on the screen after the end of a game in the World Cup mode. Write this password down for later use, as it will retain your win-loss record and your bonus skill points.

To enter a password, press the Directional Pad LEFT and RIGHT to highlight a letter, and press the Directional Pad UP and DOWN to cycle through the alphabet. Press Button 1 when your entry is complete, or press Button 2 to abort.



If you entered the password correctly, a "correct" sign will be displayed. The game will resume your series from where you left off (Passwords are only given at the end of a game.) If the password was entered incorrectly, a "wrong" sign will be displayed. If you are eliminated in the World Cup mode, return to the password screen — the last password that has been displayed will be automatically entered for a rematch.

*Note: The last two matches of the Final Tournament do not have passwords.*

### Country Select Screen

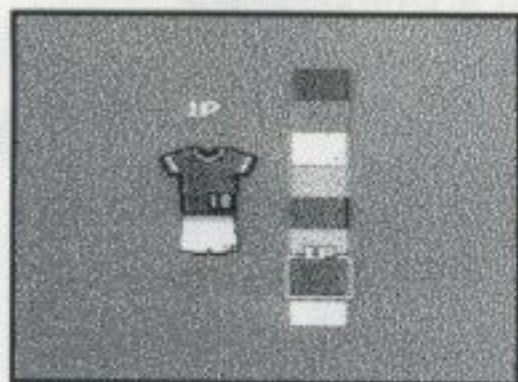


Before you begin play, you must choose your team from any of the 24 teams in the game. To make a team selection, use the Directional Pad to position the flashing box over the team flag of choice and press Button 1. Once you select your team, you will be taken to the Team Color Screen.





## Team Color Screen



You have eight team colors to choose from. Once you select your team color, you will be taken to the Elimination League Screen.



## League Board



ELIMINATION LEAG				
	SCD	HOL	MOR	YUG
SCD				
HOL				
MOR				
YUG				

In the World Cup mode, various screens will display current standings of the teams participating in the Tengen World Cup. To exit this screen press Button 1. You will then be taken to the VS. screen, which displays the names of the teams who

are about to play. Press Button 1 to exit the VS. screen and call up the Customize Menu.

At the start of the World Cup mode, your team will be one of four teams competing in an Elimination League for a position in the Final Tournament. Only two teams out of the four will advance. Points (PST) are obtained if you win or draw a game — two for a win, one for a draw. To qualify for the Finals Tournament, your team needs at least one win or three draws. A mark of win (O), loss (X), or draw (-) will be displayed in the columns after each game and the total points will be displayed in the PST column. To view the entire Elimination Board, press the Directional Pad LEFT or RIGHT.

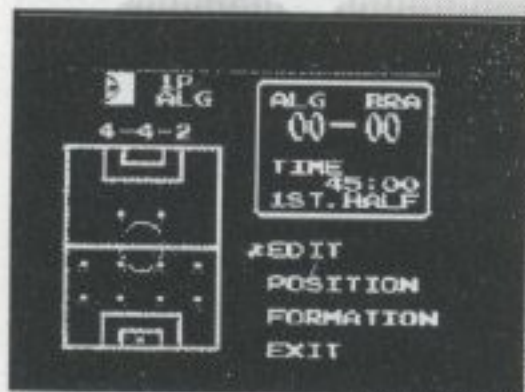
After completing the Elimination League, you'll go on to the Final Rounds, a sudden death play mode — two matches...if you lose once, you'll be eliminated. Your team must advance undefeated in these rounds in order to win the World Cup. The brackets indicate each team's match progression in the tournament.







## Customize Menu



From the Custom Menu you can edit your roster, reposition your players, adjust your team's defense formation and view the game score and time remaining in the current half.

## Edit

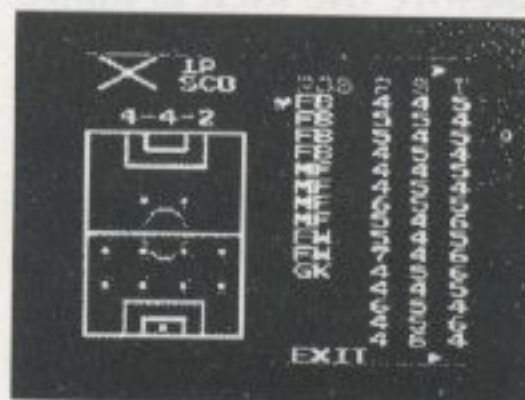
Here you can adjust the player skill levels.

Initially, you have 20 skill points to distribute over 15 players. The skill level in each category (PO-power, SP-speed and TC-ball control) ranges from one to nine. To distribute the skill points, position the cursor next to the category and press Button 1 to add points, or press Button 2 to remove skill points. Once you've completed strengthening your players, select Exit to return to the Edit Menu.

Additional skill points will be awarded after every victory in the World Cup mode. The wider the point spread, the more skill points your team will receive.



## Position Screen



Prior to each game, you can rearrange your roster according to skill level. To reorder your lineup, position the cursor beside the player of choice and press Button 1 to shade in that player. Now move that player to the position you wish him to fill and press Button 1 again. That player will now switch

positions with the player that used to fill that spot. Repeat this procedure until a desired roster has been formed.

## Shootout

If the game ends in a tie, there will be a shootoff at the goal to determine the winner. The team that makes the most goals after five kicks will win the game. If there is still a tie after five attempts, the shootoff will go into sudden death — the first team to score a goal without the other team scoring on their attempt will win the game.

To control the kicker, press Button 1 to kick; hold the Directional Pad LEFT or RIGHT and then press Button 1 to kick the ball at an angle; hold up then press Button 1 to kick high.





To control the goalie, hold the Directional Pad LEFT or RIGHT to guard against angled kicks, and up to jump-guard against high kicks. The controls must be held in place before the kick is made in order to guard it in time. If a kick is not made within three seconds, the kick will be automatically made.

## Formation

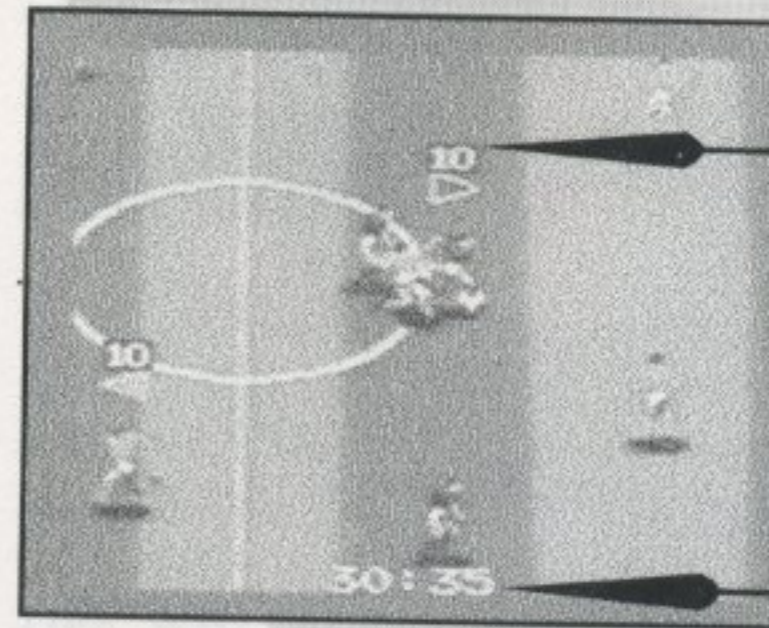
You can adjust your team formation before each game and at halftime. To toggle through the four different field formations, press Button 1.

## Exit

Select Exit to begin play.



## Main Game Screen



Player Number

Timer

## Timer

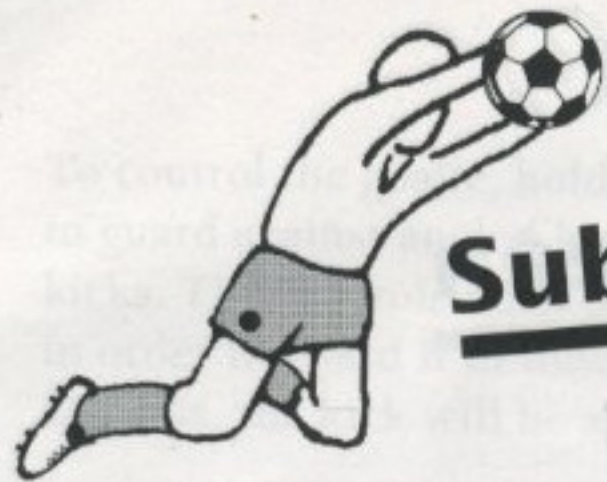
This displays the time currently remaining in the half.

## Player Number

This displays the number of the player with the ball, and the players nearest the ball.







## Substitutions

Everytime there is a throw in, or corner kick by either team, you can...press Button 2 to call up the Exchange screen. You can exchange two players by pressing Button 1...The Exchange screen also displays the score and time remaining in the half and your current team formation.



## LIMITED WARRANTY

TENGEN warrants to the original purchaser of this software product that the medium on which this computer program is recorded is free from defects in material and workmanship for a period of ninety (90) days from date of purchase. TENGEN agrees to either repair or replace at its option, free of charge, any TENGEN software product. Before any returns are accepted you must call our warranty department (408/473-9400) for a return authorization number. You may then return the product postage paid, together with the return authorization number, sales slip or similar proof of purchase.

THIS WARRANTY IS NOT APPLICABLE TO NORMAL WEAR AND TEAR. THIS WARRANTY SHALL NOT BE APPLICABLE IF A DEFECT ARISES OUT OF ABUSE, UNREASONABLE USE, MISTREATMENT OR NEGLECT OF THE SOFTWARE PRODUCT. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESS OR IMPLIED. ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY EXCLUDED. THIS WARRANTY IS LIMITED TO THE 90 DAY PERIOD DESCRIBED ABOVE AND IN NO EVENT SHALL TENGEN BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES RELATING TO THE SOFTWARE PRODUCT.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusion may not apply to



you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

Address all correspondence to:

TENGEN Inc., Warranty Department  
P.O. Box 360782  
Milpitas, CA 95036-0782

**REPAIRS AFTER EXPIRATION OF WARRANTY:** If your game cartridge develops problems after the 90-day warranty period, you may contact Tengen at 1-408-473-9400. If the Tengen customer service technician is unable to solve the problem by phone, they will provide you with RETURN MATERIAL AUTHORIZATION number (RMA). Write this number on the outside of the package used to return your defective game cartridge to Tengen. Return the defective game cartridge, freight prepaid, to Tengen at the address below. Enclose a check or money order for \$12.00, payable to "Tengen." Tengen will, at its option, subject to the conditions above, repair the cartridge or replace it with a new or repaired cartridge. If replacement cartridges are not available, the defective cartridge will be returned and the \$12.00 payment refunded.

## Questions

Call the Tengen Game Counselors at (408) 433-3999, Monday through Friday between 8:00 a.m. and 5:00 p.m. Pacific Time. Please make a note of your question(s) before you call.

Patents: U.S. No. 4, 442, 486/4, 454, 594/4, 462, 076; Europe No. 80244; Canada No. 1,183, 276; Hong Kong No. 88-4302; Singapore No. 88-155; Japan No. 82-205605 (Pending)