

## Chapter 3 – Carny



Hot on the heels of the nefarious Papa Caesar, the third mission of **The House of the Dead: OVERKILL** brings our heroes to a deserted freak show just outside Bayou City. Detective Washington and Agent G know that demented clowns bar their progress but the hunt for the truth must go on, and nothing in this twisted county fair will stand in their way.

The pair will shoot a path through stands, arcades, and tents, braving all manner of horrific mutant horrors. Before long though they will reach the big top, wherein wait Nigel and Sebastien, the biggest freak of them all...

**The House of the Dead: OVERKILL** uncovers the ugly, terrifying, red hot secrets behind the House of the Dead; the daddy of all over-the-top shooters. While staying true to the classic gameplay this hugely successful SEGA series is getting a new retro look, with distinctive graphics, sound and attitude that will add to its horror cool status. Plus, thanks to the Wii Remote™, players will fight off zombies when they get too close; pistol-whipping jaws off and smashing in skulls with their shotgun butt.

**The House of the Dead: OVERKILL** will be released in February 2009, exclusively for Nintendo Wii. For more information about the game, please visit [www.houseofthedeadoverkill.com](http://www.houseofthedeadoverkill.com). For assets, please visit [www.sega-press.com](http://www.sega-press.com).