

ADVANCED . PLAYER

# EARN MORE SCORE.

#### "FUEL STATUS MARGINAL"

Make each shot count! Sharpen your firing skills and make a hit with each shot to win Secret Bonus #3.

## "FUEL STATUS CRITICAL. DOUBLE POINTS."

Earn double points running near empty. The asteroid shower just before each docking maneuver in ASTRO BLASTER can boost both your score and fuel supply. If you

dare, just before the asteroid attack, let your fuel level drop dangerously low and add up double points with each hit made while your fuel supply registers "critical." Then, once the asteroids begin to fall, aim for the flaming fireballs to maintain a "survival" fuel level. If you have trouble hitting the fireballs, activate the WARP mode. If WARP has already been exhausted for your command ship, sacrifice it and deliberately crash for a reserve ship that is equipped with WARP. The WARP mode cuts the speed of the asteroids and fireballs in half. giving you more time to aim and



Sharp shooters earn 1,000 bonus points.



Critical fuel supply doubles point values.

shoot at the fuel-abundant fireballs. At the end of the asteroid shower, you receive a fuel bonus for surplus fuel accumulated, double points for each liter of fuel remaining.

#### "ONE SHIP REMAINING. EXERCISE EXTREME CAUTION."

Battle through an entire sector without crashing your command ship and discover Secret

Bonus #25 for 500 extra points.

### "LASER TEMPERATURE CRITICAL."

Tack on 600 points to your score when you conserve laser energy. Monitor your laser temperature and blast through a sector without hearing "Laser Temperature Critical," for Secret Bonus # 22.

## "ALERT. ALERT. INVADER IN SECTOR FOUR."

Shoot at targets in the correct sequence (left to right, top to bottom) for Secret Bonus #13.

Gremlin'/SEGA

