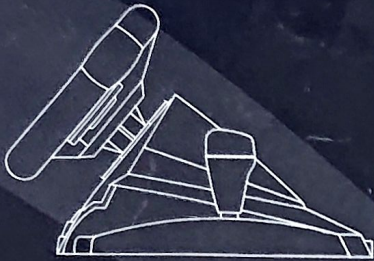


**JOYTECH®**

USER GUIDE



*Jordan*  
RACING WHEEL

# ENGLISH

## JOYTECH OFFICIAL JORDAN RACING WHEEL FOR DREAMCAST®

Thank you for purchasing Joytech's Official Jordan Racing Wheel for use with the Dreamcast® console.

The Official Jordan Racing Wheel includes both a racing wheel unit and a foot pedal unit, and works with all Analogue or Digital controlled Dreamcast® games. The Analogue or Digital output of the racing wheel together with spring-action foot pedal provides realistic control to your gaming experience. The built-in Motor provides Jolt Feedback action while you are playing Dreamcast® Vibration Pack™ compatible games. The Gear Stick / Gear Buttons provide the most natural, realistic and comfortable way to play any racing game!

### 1. PRODUCT FEATURES

#### Functions:

- Fully compatible with the Dreamcast® game console
- Built-in Motor for Jolt Feedback Vibration
- Formula 1 style hand grips for maximum steering control
- Compatible with different modes:

#### Features:

- Spring-loaded acceleration and brake pedals for realistic driving control
- 27cm diameter Jordan Grand Prix developed racing wheel
- Precise auto-centring
- Analogue or digital control output
- Built-in Motor for Jolt Feedback game-play action
- Rubber Coating Hand Grip for maximum steering control
- Gear Shift and Gear change buttons
- 180 degree wheel rotation
- 6 durable suction cups to secure the unit when it is used on the table top

### 2. CONNECTION & INSTALLATION

The Joytech Official Jordan Racing Wheel includes a Foot Pedal Unit.

Firstly, you must make sure that your console is switched OFF before connecting or disconnecting the Racing Wheel.

**Step 1.** Connect the Foot Pedal Unit to the Racing Wheel Unit. To connect the two, simply push the 9-pin Serial Port plug of the Foot Pedal into the base mounted 9-pin socket of the Racing Wheel Unit.

**Step 2.** Plug the connector cable of the Racing Wheel Unit into your Dreamcast® games console. ALWAYS connect to Port 1 for Single Player mode. You are now ready to play!

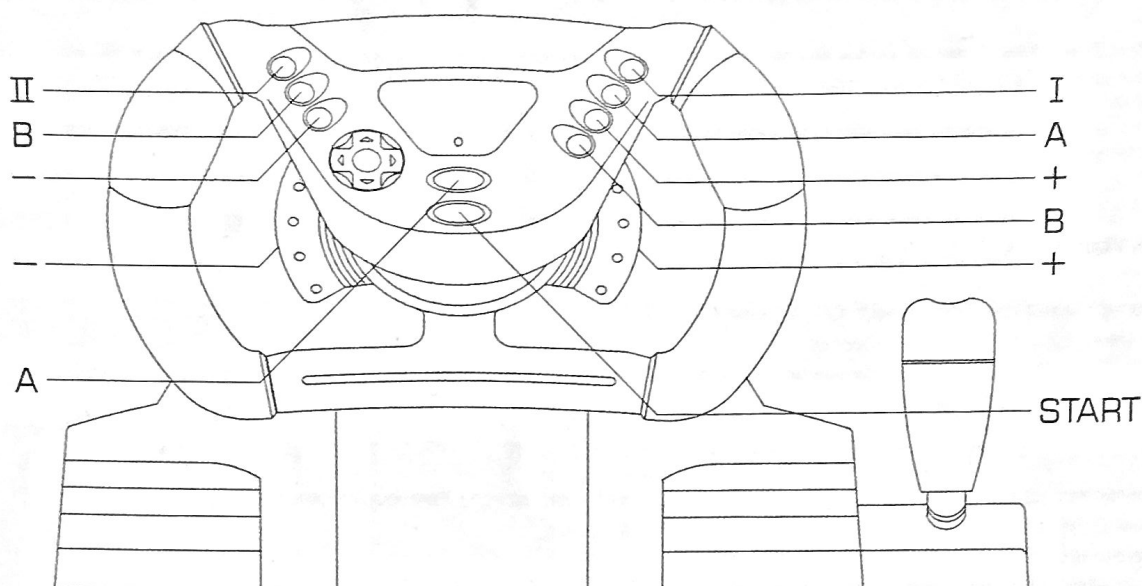
**CAUTION:** Do not turn the Racing Wheel when you are switching on your console or changing mode. If the wheel is not at its neutral position when the console is turned on, the position that it is held at would be set as the new neutral and cause the unit to operate incorrectly. To reset the neutral position, firstly, switch your console off and leave the wheel centralised. Turn the console on again and this will set the mode of the wheel to its neutral position setting.

- The Official Jordan Racing Wheel is compatible with all Dreamcast® Visual Memory Units™. Please insert the Dreamcast® Visual Memory Unit™ into the slot located on the back part of the wheel base. Please follow your Dreamcast® Visual Memory Unit™ instructions and individual software instruction manuals for information on game saving, as it will operate just like it would on your hand controller.
- The Official Jordan Racing Wheel has a built-in motor to react to the game play while playing Vibration Pack™ compatible games.
- The foot pedals use an analogue technology so it provides the player with more fun when plays racing style games. Most racing games will allow for these functions in default setting, however, you must refer to the on-screen options as to the various configurations available.
- The functions of the racing style gear changes (Gear Stick / Gear Lever Buttons) are defaulted as action button + (up) and action button - (down). Most racing games will allow for these functions in default setting, however, you must refer to the on-screen options as to the various configurations available.
- The 4-way directional buttons on the left side are useful for selecting and accessing menu screens.
- The action buttons "I" and "II" are designed for digital acceleration and braking if the user does not want to use the foot pedals.

**Important:** The function of each button may vary depending on the software used. Refer to individual software instruction manuals for further details.



## Button Description:



Feature	Function
I Button	Digital acceleration button
II Button	Digital brake button
A Button	A button
B Button	B button
+ Button	+ Button
- Button	- Button
Start Button	Start button
Gear lever button - right	Gear up, equivalent to + Button
Gear lever button - left	Gear down, equivalent to - Button
D-pad Up	Scroll up, equivalent to + Button
D-pad Down	Scroll down, equivalent to - Button
D-pad Left	Scroll left, equivalent steering left
D-pad Right	Scroll right, equivalent steering right
LED indicator	Power on indicator
Steering wheel	Analog steering left / right
Left pedal	Analog brake pedal
Right pedal	Analog acceleration pedal

## PRECAUTIONS:

- Do not twist or pull the cable too strongly.
- Do not expose this Racing Wheel to high temperatures, high humidity or direct sunlight.
- Do not allow liquid or small particles to get into the Racing Wheel.
- Do not throw or drop the Racing Wheel and do not apply strong shock to the Wheel mechanism.
- Never disassemble the Racing Wheel.
- Not suitable for children under 3 years of age.



*Jordan*

[www.jordanf1.com](http://www.jordanf1.com)

[www.joytech.net](http://www.joytech.net)