

SEGA ROAD RACE



SEGA

ROAD RACE

GAME DESCRIPTION

ROAD RACE is a single player 23 inch TV driving game with a constantly changing "S" shaped road course. The object of the game is to drive as fast as possible while staying on course and avoiding two obstacle cars which also move along the road. Collisions with obstacle cars or the side of the road require starting up again. The speed of the car is controlled by a footoperated accelerator and a hand-operated high/low gear shift. The player's score depends on how fast he moves along the course with extended play given for a top score adjustable from 400km to 700km. Game time is adjustable from 45 to 85 seconds. Realistic engine and crash noises add to the outstanding visual-audio effects of the game.

SPECIAL FEATURES

1. Operator can adjust the size of the driver's and obstacle cars to make the game easier or more difficult.
2. Operator can adjust the game so that the player must start the game and continue after a crash in low gear only or in either high or low gear.
3. Slide-in stool is standard so that ROAD RACE can be played either sitting or standing.
4. Tilt-handle steering wheel is standard to adjust for tall or short players and for sitting or standing playing positions.

DIMENSIONS

Height: 170cm (67in.)

Width: 68cm (27in.)

Depth: 100cm (39½in.)



Sega of America
2550 Santa Fe Avenue, Redondo Beach,
California 90278 Tel. (213) 772-0833
TWX: 918-325-6228 Cable: Segastar