



# GAME DESIGN

## MAIN PLANNING

CADMIX

## PLANNING

TALK UCHIMURA (SHOUT!DN)

AYANO KOSHIRO (ANCIENT)

MIKITO ICHIKAWA (MMM)

## SYSTEM DESIGN

TALK UCHIMURA (SHOUT!DN)



# PROGRAM

## MAIN PROGRAM

AKITOSHI KAWANO (SHOUT! DN)

## MAIN ENEMY PROGRAM

YUKIO TAKAHASHI (ANCIENT)

## ENEMY AND DEMO PROGRAM

TATSUYA SATO (HIC)

DJINNI (HIC)

NORITAKA YAKITA (HIC)



# MUSIC

## MUSIC COMPOSITION

YUZO KOSHIRO

MOTOHIRO KAWASHIMA

## SOUND EFFECT

YUZO KOSHIRO

## SOUND DRIVER

TAKESHI MARUYAMA (MMM)

# MANAGEMENT

## PROJECT MANAGEMENT

WANTA



# DESIGN

## OBJ DESIGN

AYANO KOSHIRO (ANCIENT)

HITOSHI ARIGA

TOMOHARU SAITOH

ANYTHING

POCHI



# DESIGN

## MAIN DESIGN

AYANO KOSHIRO (ANCIENT)

## B.G. DESIGN

KOJI UTSUNOMIYA (SHOUT!DW)

TSURUGI ODA (SHOUT!DW)

AKISHI IMAI (SHOUT!DW)

KOUHEI ICHIKAWA                      SATOSHI NAKAI

KOICHIRO KOBAYASHI                ATSUMIYA SEISHI

AYANO KOSHIRO (ANCIENT)



# SPECIAL THANKS

TEAM STREETS OF RAGE

ZOZO

TODD

Y.K.K

HASSY

KYOTEN



**FOR A SPECIAL CHALLENGE, WHEN  
SELECTING OPTIONS, PRESS THE A AND  
B BUTTONS ON THE 2P CONTROL PAD.**