

## **Information**

Name: Draconus: Cult Of The Wyrm<sup>TM</sup>

**Software Category:** Fantasy/Action/Adventure

Publisher: Crave Entertainment

Developer: Treyarch

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310-687-5490

Release Date: Q2 2000

**Platform:** Sega Dreamcast

## **Product Synopsis**

Embark on an epic quest to unite the shattered kingdoms of humanity. The stars have aligned and you where born, the descendant of a once mighty king, you are the fabled "dragonsbane". Bring knowledge of the arcane arts and mastery of deadly swordplay to bear on the evil that threatens these last bastions of civilization. The vile Dragon Lord has come and in his wake rise the Dragon Knights, an unholy pestilence that threatens all in their wake. Only your cold steel and quick wits can put a stop to coming horror, but be warned the Dragon Lord has not come alone. From the black swamps an insect queen is gathering a venomous brood and high above them in the hill tops giants plot to join the in the ensuing chaos. Your time has come, the crusade must begin, and vengeance shall be yours.

## **Game Features**

- 15 levels each amazingly detailed environment features dynamic lighting and smoothly integrated indoor and outdoor locations.
- Over 30 fierce enemies including incredibly detailed arch enemies like the Insect Queen and Dragon Lord.

- Unique VSIM animation system, creates incredibly fluid combat sequences and seamless animation as you execute hundreds of dynamic combat moves.
- 22 spells each with dramatic effects. Scorch your foe to a crisp, heal your wounds or create arcane answer to the challenges that await.
- Learn to master 3 different weapons the mace the sword and the axe
- Dynamic puzzles and highly developed story line bring this fantasy world to life.
- Play as a battle hardened warrior or a mystic sorceress and take advantage of their unique abilities.