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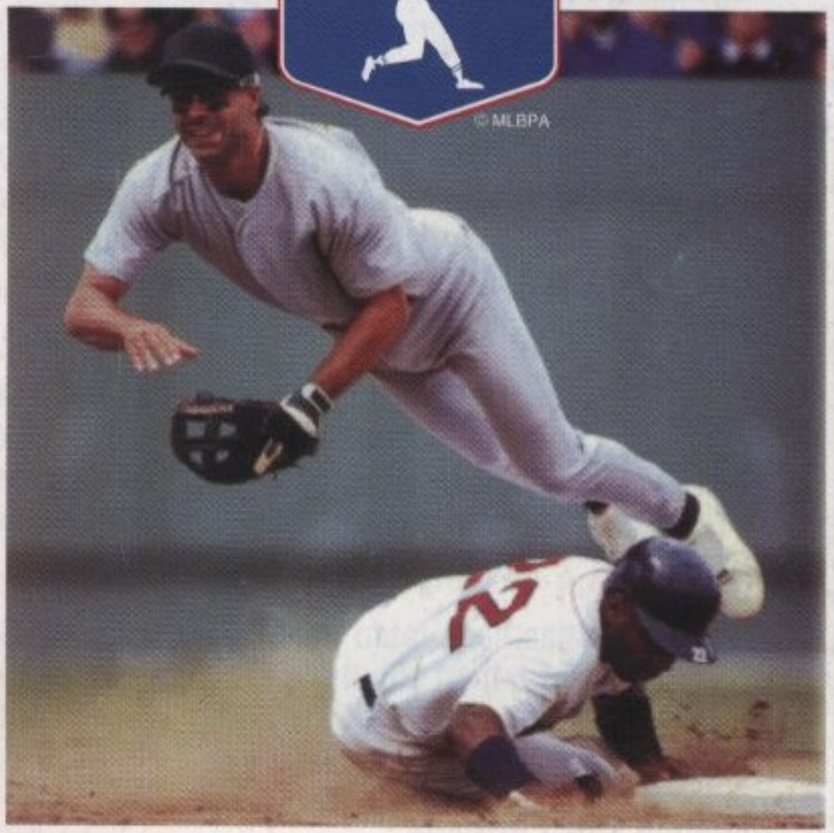
SEGA™ GAME GEAR™

# MLBPA™ BASEBALL

MAJOR LEAGUE BASEBALL PLAYERS




EA SPORTS™

**INSTRUCTIONAL MANUAL**

LICENSED BY SEGA ENTERPRISES, LTD. FOR
PLAY ON THE SEGA™ GAME GEAR™ SYSTEM.

KIDS TO ADULTS
AGES 6+

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A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

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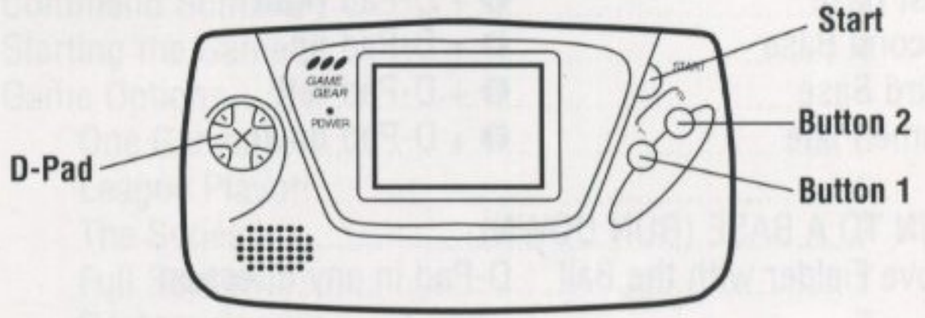
- This cartridge is intended exclusively for the Sega™ Game Gear™ System.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega cartridge.

# COMMAND SUMMARY




**PITCHING**

| | |
|---|---|
| Position Pitcher | D-Pad **left/right** |
| Throw Pitch | ❶ (see Pitch Types) |

PITCH TYPES

| | |
|---|---|
| Fast Ball | ❶ + D-Pad **down** |
| Sinker | ❶ + D-Pad **up** |
| Curve to Left | ❶ + D-Pad **left** |
| Curve to Right | ❶ + D-Pad **right** |

PICK OFF PLAY

| | |
|---|---|
| Throw to First | ❷ + D-Pad **right** |
| Throw to Second | ❷ + D-Pad **up** |
| Throw to Third | ❷ + D-Pad **left** |

**FIELDING**

CATCHING THE BALL

| | |
|---|---|
| Gain Control of Fielder Nearest the Ball | ❷ |
| Position Fielder | D-Pad in any direction |
| Diving Catch | ❶ + D-Pad in any direction |

THROWING TO A BASE

| | |
|---|---|
| First Base | ❶ + D-Pad **right** |
| Second Base | ❶ + D-Pad **up** |
| Third Base | ❶ + D-Pad **left** |
| Home Plate | ❶ + D-Pad **down** |

RUN TO A BASE (RUN DOWN)

| | |
|---|---|
| Move Fielder with the Ball | D-Pad in any direction |

**BATTING**

| | |
|---|---|
| Position Batter | D-Pad in any direction |
| Full Swing | ❷ (press and hold) |
| Bunt | ❷ (tap) |

**BASE RUNNING**

RUN TOWARD A BASE

| | |
|---|---|
| Second Base | ❶ + D-Pad **up** |
| Third Base | ❶ + D-Pad **left** |
| Home Plate | ❶ + D-Pad **down** |

RUN BACK (RETURN TO PREVIOUS BASE)

| | |
|---|---|
| First Base | ❷ + D-Pad **right** |
| Second Base | ❷ + D-Pad **up** |
| Third Base | ❷ + D-Pad **left** |

STEALING A BASE (DURING THE WINDUP)

| | |
|---|---|
| Second Base | ❶ + D-Pad **up** (hold) |
| Third Base | ❶ + D-Pad **left** (hold) |
| Home Plate | ❶ + D-Pad **down** (hold) |



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# STARTING THE GAME

1. Set up your Sega™ Game Gear™ System as described in its instruction manual.
2. Make sure the power switch is OFF. Then insert the *MLBPA™ Baseball* cartridge into the Game Gear unit.
3. Turn the power switch ON. In a few moments the EA SPORTS™ and *MLBPA Baseball* title screens appear.
4. If the screens do not appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is properly inserted. Then turn the power switch ON again.

   **Important:** Always make sure the power switch is turned OFF before inserting or removing the cartridge.
5. From the *MLBPA Baseball* screen, press **START** to advance to the Game Options screen.

# GAME OPTIONS

First things first—choose the type of game you want to play: One Game, League Playoff, The Series, or Full Season. If you've got a season or playoff in progress, select RESTORE SEASON and enter your password to continue. (See *Restore Season*, page 7.)

- To select a game option, D-Pad **up/down** to highlight the option and press **START**.

## ONE GAME

A one-game arcade-style slugfest. Select two teams, jog 'em out to the diamond, and Play Ball!

**To set up a one game contest:**

1. From the Game Setup screen, D-Pad **up/down** to highlight an option.
   - D-Pad **left/right** to cycle through choices.
2. Press **START** to accept. The Team Selection screen appears. (See *Team Selection*, page 11.)
   - To quit, press ❷. The Game Options screen appears.

**Home**
Select the home team.

**Visitor**
Select the visiting team.

**Designated Hitter**
Set this option ON to insert designated hitters into the batting orders to replace pitchers, or OFF to let the pitchers take their hacks.

**Field Type**
Play your game on a GRASS or TURF field surface. A well-hit ball skips quickly along the turf, while a grass field tends to slow the ball down.

## LEAGUE PLAYOFF

Create a complete *MLBPA Baseball* league playoff tree with eight teams (including two wildcard teams) divided by league and division. Play through each series to determine the league champs.

- To proceed with the default teams, press **START**. The Schedule appears. (See *The Schedule*, page 8.)

**To choose your own playoff teams:**

1. From the League Playoff Setup screen, D-Pad **up/down** to highlight a division.
- D-Pad **left/right** to scroll through teams.
2. Press **START** to accept. The Schedule appears.
- To quit, press ❷. The Game Options screen appears.



## THE SERIES

A best-of-seven-game series between the A-League and N-League pennant winners. Play at the highest skill level you can muster, 'cause this time it's for the championship.

- To proceed with the default teams, press **START**. The Schedule appears. (See *The Schedule*, page 8.)

**To choose your own series teams:**

1. From the Series Setup screen, D-Pad **up/down** to highlight a league.
- D-Pad **left/right** to scroll through teams.
2. Press **START** to accept. The Schedule appears.
- To quit, press ❷. The Game Options screen appears.

## FULL SEASON

With *MLBPA Baseball*, you've got an entire season in the palm of your hand! You can take part in every scheduled game over the course of a standard 162-game season, followed by a league playoff tourney and the championship series.

- When you select FULL SEASON, the Schedule appears. (See *The Schedule*, page 8.)

## RESTORE SEASON

Your playoffs, series, and seasons are saved in progress with computer-generated passwords.

Following each game, a new password is generated. Copy the password carefully and label it—this is your key back into the series or season.

**To enter a password:**

1. From the Password screen, D-Pad in any direction to highlight a letter.
2. Press ❶ to enter the letter; press ❷ to delete a letter if you make a mistake.
3. When your password is entered correctly, press **START** to confirm. The Schedule appears.

**NOTE:** If your password is entered incorrectly, a tone sounds. Double-check your password and enter it again, or delete all the letters and press **START** to return to the Game Options screen.

# THE SCHEDULE

In League Playoff, The Series, and Full Season play, the Schedule is where you select the games you want to play. Three control modes let you access all the Schedule features.

- To cycle through control modes, press ❷. The baseball icon moves to the selected mode.

**Calendar Mode**

Calendar mode allows you to advance through the schedule to get a preview of future match-ups. As you change the selected date, the list of scheduled match-ups reflects the change.

- To change the date, D-Pad in any direction. The baseball icon moves to the selected date.

**Match-up Mode**

Match-up mode lets you select the games you want to take part in. Any games not selected are computer-generated with realistic scores recorded and league standings updated.

**To select games:**

1. D-Pad in any direction to move the baseball icon to the desired game.

2. Press ❶ to select; a check appears next to the game. Press ❶ again to remove the check from games you decide not to play.

**NOTE:** Some dates have more match-ups than the screen can display at once. D-Pad **up/down** to view additional match-ups.

**To play selected games:**

- After you've checked the game(s) you want to play, press **START**. The Team Selection screen appears. (See *Team Selection*, page 11.)

If any games scheduled before the selected game were not checked, they must be simulated, as indicated by the Play To Date screen.

**To simulate games:**

1. At the Play To Date screen, D-Pad **up** to PLAY TO DATE and press **START**.
2. When the simulation is complete, D-Pad **down** to DONE and press **START**. The Team Selection screen appears.

- To return to the Schedule without simulating the games, D-Pad **down** to QUIT and press **START**.

**Menu Mode**

Menu mode lets you access the menu items listed at the bottom of the screen.

- To access a menu item, D-Pad **up/down** to move the baseball icon to the item and press **START**.



**League Standings (Full Season mode only)**

Check divisional standings from around the league. Compiled stats include: Win-Loss Records, Winning Percentages, and Games Behind.

- To cycle through divisions, D-Pad **up** to MORE STANDINGS and press **START.**
- To return to the Schedule, D-Pad **down** to QUIT and press **START**.

# TEAM SELECTION

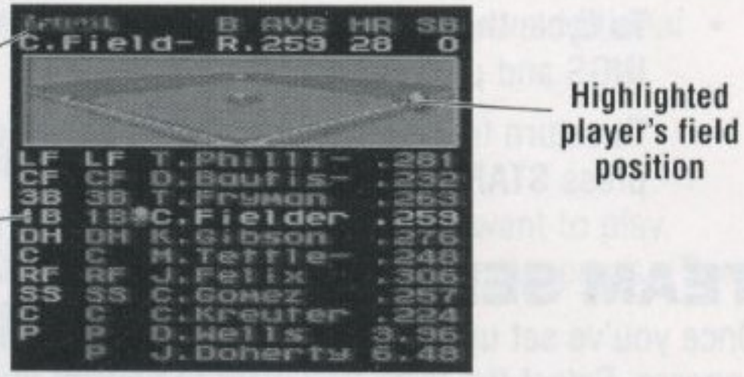
Once you've set up your game, the Team Selection screen appears. Select the team you want to control during the action.

**To select a team:**

- D-Pad **left/right** to place the baseball icon under the team's name and press **START**. Your team's roster appears.
- To view a computer-controlled contest, leave the baseball icon in the middle of the screen and press **START**. The game begins.

# THE ROSTER

At the Roster you can adjust your batting order and starting line-up, change pitchers, and bring in bench players.




- To proceed with the default Roster, press **START** and prepare for the first pitch.

**To make adjustments to the roster:**

1. D-Pad **up/down** to move the baseball icon to the player you want to reposition and press ❶ to select. A second baseball icon appears.
2. D-Pad **up/down** to move the second baseball icon to the player you want to swap positions with and press ❶. The two players exchange positions.

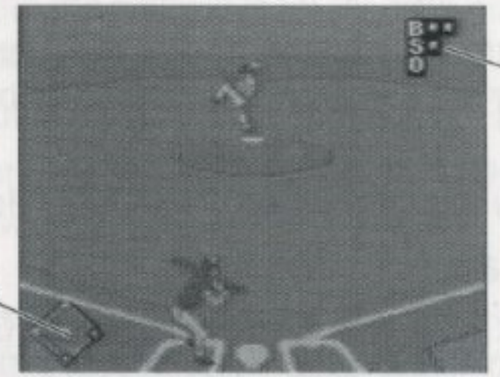
- Repeat the steps above until you're satisfied with your team's roster, then press **START** and prepare for the first pitch.



# THE FIELD OF PLAY

Before the game begins, the names of the first three batters due up and the current pitcher appear on the screen. During the game, when a side is retired, this information is joined by the line score.

As a batter approaches the plate, his name and 1994 stats are displayed.




Before the ball is in play, a diagram of the infield is displayed on the screen. When the ball is put into play, a diagram of the entire field takes its place.

## PITCHING

Position your pitcher on the mound before he goes into his windup to increase pitch effectiveness or adjust to a batter's stance.

- To position your pitcher, D-Pad **left/right.**
- To throw a pitch down the pipe, press ❶. (See *Pitch Types* below.)

### Pitch Types

Each pitcher's arsenal contains three pitch types: fast balls, sinkers, and curve balls. You control the type of pitch as he releases it.

- To throw a fast ball, press ❶ + D-Pad **down**.
- To drop a sinker, press ❶ + D-Pad **up**.
- To break a curve to the left, press ❶ + D-Pad **left**.
- To break a curve to the right, press ❶ + D-Pad **right**.

### Pick-Off Plays

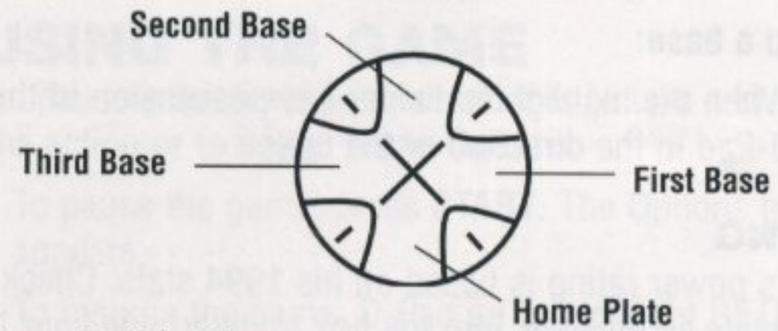
Keep an eye on the infield diagram to look for base runners taking generous leads. If it looks like a base runner is attempting to steal, pick him off!

- To attempt a pick-off, press ❷ + D-Pad in the direction of the base you want to throw to.

## FIELDING

Fielders automatically track and attempt to catch the ball. Fielders in possession of the ball are controlled manually.






### Catching a Ball in Play

When the ball is put into play, white crosshairs appear on the full-size field where the ball will land; the field diagram shows a white X in this spot.

- To gain control of the fielder nearest the ball, press ❷.
- To attempt a diving catch, press ❶ + D-Pad in the direction you want to dive.

### Throwing to a Base

Your team's defense automatically stops a ball in play, but you must direct your fielders' throws.

**To throw to a base:**

- When the highlighted fielder has possession of the ball, press ❶ + D-Pad in the direction of the base you want to throw to.

### Run to a Base (Rundown)

When a baserunner is caught in a rundown you may have to tag him out. Likewise, if an infielder gains possession of the ball off the bag, you may have to direct him to run to it.

**To run to a base:**

- When the highlighted fielder has possession of the ball, D-Pad in the direction of the base.

## BATTING

A batter's power rating is based on his 1994 stats. Check your batter's stats as he steps into the box to determine your batting strategy.

- To position your batter in the box, D-Pad in any direction.
- To take a cut at the pitch, press and hold ❷.
- To set your batter in a bunt stance, tap ❷.

## BASE RUNNING

Batters who make contact with the ball head for first base, but won't try for extra bases unless you direct them to.
Baserunners automatically circle the bases after a home run.

- To run to a base, press ❶ + D-Pad in the direction of the base you want to run to.
- To return to a previous base, press ❷ + D-Pad in the direction of the base you want to return to.

**NOTE**: Men on base try to advance every time contact is made, but they won't return to base until you direct them to.

### Stealing

If your team is not generating many extra-base hits, stealing is an effective way to get your base runners into scoring position.

- To attempt a steal, press ❶ + D-Pad in the direction of the base you want to steal.



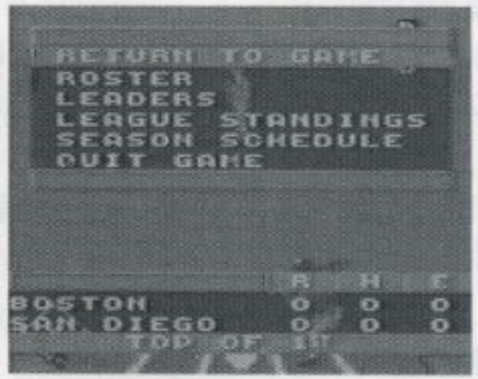
# PAUSING THE GAME

You can pause your game between pitches to take a break from the action or to adjust Game Options.

1. To pause the game, press **START**. The Options menu appears.
2. To resume the game, D-Pad **up** to highlight RETURN TO GAME and press **START**.

# OPTIONS

During a game, you can use Options to adjust your team to changing game situations and keep up to date on standings and schedules for any team.




**To select an option:**

- From the Options menu, D-Pad **up/down** to highlight the option and press **START**.

## RETURN TO GAME

When you're ready to get back into the action.

## ROSTER

Use the Roster during a game to relieve your starting pitcher and bring in pinch hitters. (See *The Roster*, page 12.)

## LEADERS

In League Playoff, the Series, and Post-Season play, single-game contests give way to action-packed series between championship caliber teams.

The Leaders screen keeps you up-to-date on the current series split for all teams still in contention. (Not available in One Game mode.)

## LEAGUE STANDINGS

You can check league standings before or after any game of the season. Keep an eye on your favorite teams to see how they're handling the competition.

- To scroll through divisions, D-Pad to MORE STANDINGS and press **START**.
- To return to the Options menu, D-Pad to QUIT and press **START**.

## SEASON SCHEDULE

View your upcoming schedule to prepare for future match-ups. (Not available in One Game mode.)

- To return to the Options menu, press ❷ to enter Menu mode, then D-Pad to QUIT and press **START**.



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Customer Warranty
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If you need to talk to someone about this product, call us at (415) 572-9448 Monday through Friday between 8:30 am and 4:30 pm, Pacific Time.

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