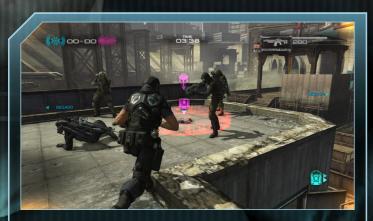
BINARY DOMAIN

MULTIPLAYER MODES

SEGA's forthcoming squad based shooter Binary Domain is set in the Tokyo of 2080, a city divided by wealth and environmental change. As well as featuring a rich story and detailed characters, Binary Domain also comes complete with a wide variety of exciting multiplayer modes



DATA CAPTURE

Here each team must race to capture the other's data module. This must then be returned to the team console in order to steal the data and score.

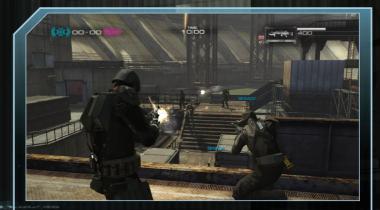
Supports up to 10 players.



DOMAIN CONTROL

The attacking team need to gain control of the areas defended by the opposition within the time limit of the level.

Supports up to 10 players.



TEAM SURVIVAL

A straight forward game of last-man-standing with the team to have the last player remaining being crowned the winner!

Supports up to 10 players.



OPERATION

One team defends the supplies, whilst the other must race to destroy them. Intensifying objectives maintains variety and requires adaptability.

Supports up to 10 players.



INVASION

Working together, players must defeat progressively harder waves of robot attackers. **Supports up to 4 players.**



TEAM DEATHMATCH

Teams must kill their opposition as often as possible before the time runs out, when it does the team with the highest frag count wins.

Supports up to 10 players.



FREE FOR ALL

Bring chaos to the world of Binary Domain in an every man for himself scenario of destruction.

Supports up to 10 players.