

# BINARY DOMAIN™

## MULTIPLAYER MODES

SEGA's forthcoming squad based shooter Binary Domain is set in the Tokyo of 2080, a city divided by wealth and environmental change. As well as featuring a rich story and detailed characters, Binary Domain also comes complete with a wide variety of exciting multiplayer modes



### DATA CAPTURE

Here each team must race to capture the other's data module. This must then be returned to the team console in order to steal the data and score.

**Supports up to 10 players.**



### DOMAIN CONTROL

The attacking team need to gain control of the areas defended by the opposition within the time limit of the level.

**Supports up to 10 players.**



### TEAM SURVIVAL

A straight forward game of last-man-standing with the team to have the last player remaining being crowned the winner!

**Supports up to 10 players.**



### OPERATION

One team defends the supplies, whilst the other must race to destroy them. Intensifying objectives maintains variety and requires adaptability.

**Supports up to 10 players.**



### INVASION

Working together, players must defeat progressively harder waves of robot attackers.

**Supports up to 4 players.**



### TEAM DEATHMATCH

Teams must kill their opposition as often as possible before the time runs out, when it does the team with the highest frag count wins.

**Supports up to 10 players.**



### FREE FOR ALL

Bring chaos to the world of Binary Domain in an every man for himself scenario of destruction.

**Supports up to 10 players.**