

Ubi Soft Entertainment
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FOR IMMEDIATE RELEASE

Evolution The World Of Sacred Device – Dreamcast’s First RPG!

Mag Launcher, the son of two great adventurers has a burning desire to be worthy of his famous parents and discover the history to his people's evolution. With the help of **Linear Cannon**, the young girl he is in charge of since her parents death, and three other adventurer friends, he will discover the ruins of an ancient high-tech civilisation. Exploring the ruins is only the beginning of this huge adventure where the heroes access CYBERFRAMES, relics from this past-civilisation. A struggle to the death ensues with devilish enemies in order to be the first to discover the ultimate control of the CYBERFRAME.

Key Features

- A new console, a new era in the world of videogames, Evolution - the World of Sacred Device is the **new reference in the world of RPGs**
- Featuring a fully polygonal world, crisp and clean fully 3D graphics in an hilarious, colourful **Manga-style world**
- **Player driven storyline:** actions will affect how the story is played out, straying away from the traditional story driven adventure, set in 1930s when the mystery and fantasy of archaeology was *en vogue*
- **Classic RPG gameplay** never before seen in this quality with easy to use menu-driven battles, exploration and interaction with other characters that RPG gamers have come to know and love
- An atmosphere evocative of an action movie set in ancient times with characters being able to fully interact with the environment such as digging for clues and deciphering pictograms
- **Infinitely free camera movement**, specific angles, radiant special effects & lighting during the spectacular fights and intricate spell animations
- Developers Sting have included an impressive **hour of stunning Full Motion Video**
- Exploration of the 150 huge multi-level dungeon environments are **randomly generated**, every time the game is played, ensuring incredible depth and no trace of repetition
- An innovative and unique combat system: entering into the fray places the emphasis on strategic tactical battling as much as the mastery of the numerous superpowers.
- When the enemies and gigantic bosses are spotted, players have the choice whether to enter into the skirmish warfare or beat the retreat as part of the battle plan
- Warriors are arranged in formations, requiring careful planning of attack, defence, battle priorities and anticipation of assaults
- 20 to 50 different abilities per character to master
- Use of the CYBERFRAME, an ancient weapon that mixes fighting and magical qualities that reveal more and more powers as the game progresses.
- **A huge, rich epic packed RPG built on real technical excellence, combining fun gameplay and a challenging adventure**

Platform, Availability:

Evolution The World Of Sacred Device will be available in February 2000 for Sega's Dreamcast

Category: Traditional RPG Adventure; 1 player; ELSA Rating: 3+