

# Dreamcast™



Dreamcast™

An anime-style illustration featuring two characters. On the left, a girl with long, flowing green hair and large, expressive eyes looks towards the right. On the right, a boy with blue hair in a braid and red eyes looks back at her with a surprised expression. They are surrounded by bright, glowing light effects and a purple, starry background. The title 'Fia & the goddesses of magic' is written in a large, elegant, cursive font across the bottom of the illustration.

# Fia

*& the goddesses of magic*

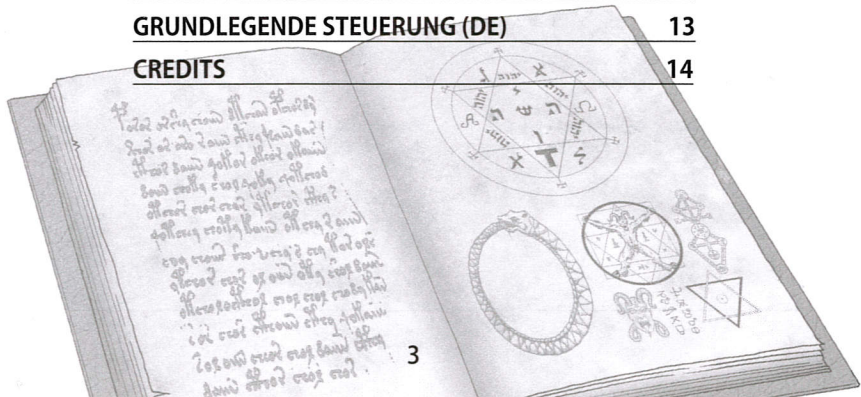
Developed by OrionSoft

Published by JoshProd



# CONTENTS

<u>PRÉSENTATION DE JOSHPROD (FR)</u>	<u>4</u>
<u>COMMANDE DE BASE (FR)</u>	<u>5</u>
<u>COMPANY INFORMATION (EN)</u>	<u>6</u>
<u>BASIC CONTROLS (EN)</u>	<u>7</u>
<u>PRESENTACIÓN DE NUESTRA FIRMA (ESP)</u>	<u>8</u>
<u>CONTROLES BASICOS (ESP)</u>	<u>9</u>
<u>PRESENTAZIONE DI JOSHPROD (IT)</u>	<u>10</u>
<u>CONTROLLI DI BASE (IT)</u>	<u>11</u>
<u>VORSTELLUNG DES UNTERNEHMENS (DE)</u>	<u>12</u>
<u>GRUNDLEGENDE STEUERUNG (DE)</u>	<u>13</u>
<u>CREDITS</u>	<u>14</u>





Fan de Jeu Vidéo, nous avons tous rêvé un jour de travailler dans un magasin de jeux vidéo... Ayant la chance de réaliser ce rêve, quoi de plus normal que de souhaiter dans un proche avenir avoir ses propres jeux. De là est né JoshProd, éditeur et producteur de jeux vidéo indépendant.

Nous investissons dans la création de nouveaux et anciens titres qui ont marqué l'histoire des jeux vidéo, ainsi que dans les jeux indépendants. Paul Cuisset, Bitmap Brothers, Invictus, Orionsoft, Duranik, Visco, Hucast, Senile Team nous ont déjà rejoint et nous les remercions pour leur confiance.

« Tout seul on va plus vite, ensemble on va plus loin », ce proverbe Africain prend tout son sens quand le premier site de ventes privées de jeux vidéo RushOnGame est devenu notre partenaire pour la distribution et la réalisation de nos jeux.

Mais sans vous qui faites revivre ces jeux jour après jour, une génération après l'autre, rien ne serait possible! Donc, si j'ai un conseil à vous donner c'est PLAY IT! BUT PLAY IT WITH YOUR KIDS! Faites leur découvrir nos pixels et partagez ensemble ce moment!

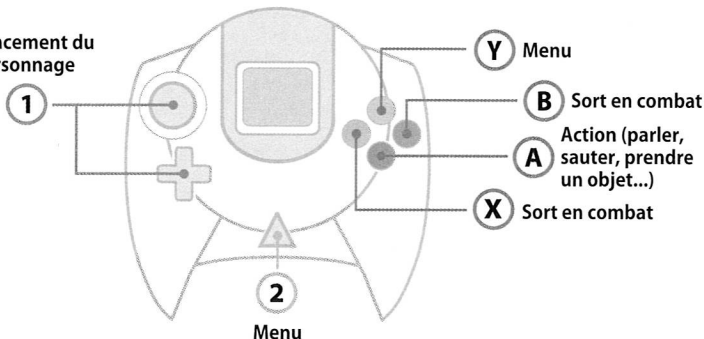
Pixellement,  
JoshProd.

# CONTRÔLES

(FR)



Déplacement du personnage





As fans of video games, we have all had the dream that one day, we would work in a video game store. Being lucky enough to have realised that dream, it is also quite normal to wish to create one's very own video games. JoshProd, editor and producer of independent video games is born out of that desire. We invest in the development of new titles, as well as classic titles that have marked the history of video games, and also independent games. Paul Cuisset, Bitmap Brothers, Invictus, Orionsoft, Duranik, Visco, Hucast, Senile Team have already joined us and we deeply thank them for trusting us.

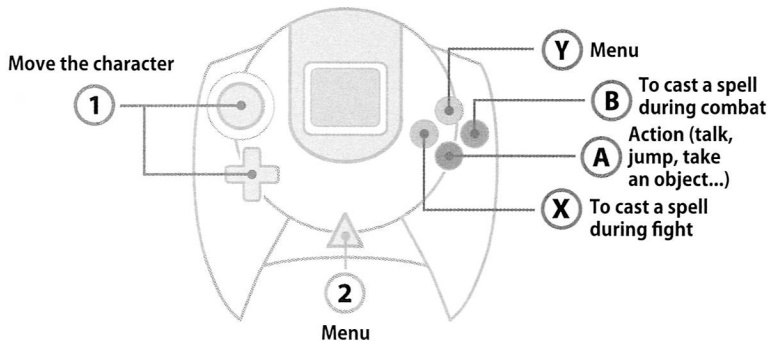
"Alone, I go faster; together, we go further", this African saying got its proper meaning when RushOnGame, the leading private video games selling platform, became our partner for the development and distribution of our games.

But without you, the gamers who play these games day after day, over generations, all that would not be possible! So I have one piece of advice to give you: PLAY IT! BUT PLAY IT WITH YOUR KIDS! Make them discover our pixels and share the moment!

Pixelly regards,  
JoshProd.

# CONTROLLERS

(EN)





Fans de video juegos, siempre soñamos algún día con poder trabajar en una tienda de video juegos.

Para el que el tuvo la suerte de cumplir su sueño, no hay nada más normal que desear tener rápidamente sus propios juegos.

Invertimos en la realización de títulos nuevos, antiguos que han marcado la historia de los video juegos y también juegos independientes. Paul Cuisset, Bitmap Brothers, Invictus, Orionsoft, Duranik, Visco, Hucast, Senile Team ya están con nosotros y les agradecemos su confianza.

« Sólo vamos más rápido, juntos vamos más lejos », este proverbio africano toma su sentido cuando la primera página web de venta privada de juegos de vídeos RushOnGame se asoció con nosotros para la distribución y la realización de nuestros juegos.

Sin ustedes que reviven los juegos días tras días y generaciones tras generaciones nada sería posible.

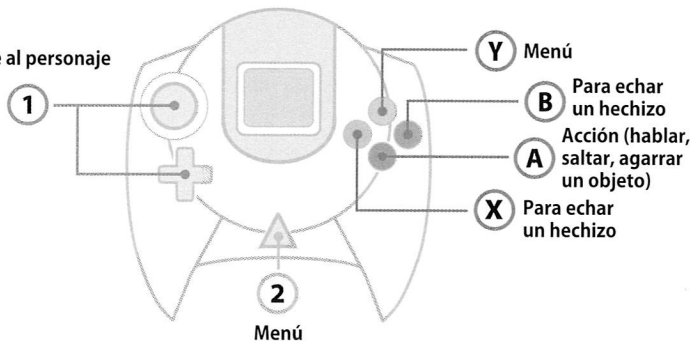
Tengo un consejo para dejarles **PLAY IT! BUT PLAY IT WITH YOUR KIDS!** hágalos descubrir nuestros píxeles y compartan juntos ese momento.

Pixelamente  
JoshProd.





Mueve al personaje





Tifosi di videogiochi, noi tutti abbiamo sognato di lavorare in un negozio di videogiochi. Sono stato fortunato di poter realizzare questo sogno, quindi cosa di più normale di augurare che in un futuro prossimo, potrò creare i miei propri giochi. Da qui è nata JoshProd, editore e produttore di videogiochi indipendenti. Investiamo nella creazione di nuovi titoli e in altri più vecchi, che hanno segnato la storia dei videogiochi e perfino, in videogiochi indipendenti.

Paul Cuisset, Bitmap Brothers, Invictus, Orionsoft, Duranik, Visco, Hucast, Senile Team ci hanno già raggiunto e li ringraziamo per la loro fiducia.

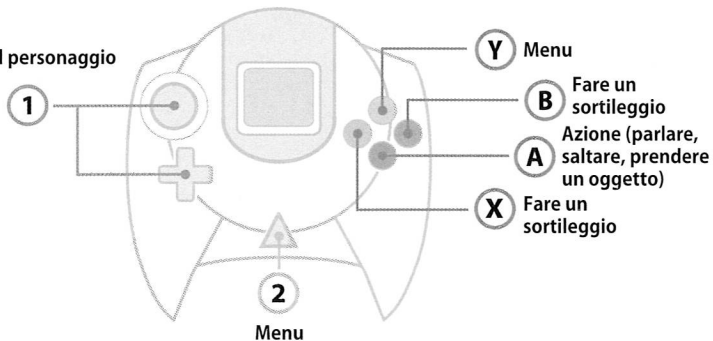
« soli andiamo più veloce, insieme andiamo più lontano » questo proverbio africano prende tutto il suo senso quando il primo sito di vendita privata di videogiochi Rushongame è diventato il nostro partner per la distribuzione e la realizzazione dei nostri giochi.

Ma senza di voi che fate rivivere questi giochi giorno dopo giorno, una generazione dopo l'altra, niente sarebbe possibile. Dunque se posso darvi un consiglio: « play it, but play it with your kids! » fate scoprire loro i nostri pixel e condividete insieme questo momento.

Pixelamente,  
JoshProd.



Muove il personaggio





Als Fans von Videospielen, haben wir alle eines Tages den Traum gehabt, in einem Video-Game-Store zu arbeiten. Wenn man das Glück hat, diesen Traum verwirklicht zu haben, ist also das Naheliegendste den Wunsch zu haben, bald seine eigenen Spiele veröffentlichen zu können. Aus diesem Wunsch heraus ist JoshProd entstanden, Produzent und Verleger von unabhängigen Videospielen. Wir investieren sowohl in die Entwicklung neuer Titel, alter Titel die in Geschichte der Videospiele eingegangen sind, als auch in unabhängige Videospiele. Paul Cuisset, Bitmap Brothers, Invictus, Orionsoft, Duranik, Visco, Hucast, Senile Team haben sich uns schon angeschlossen, und wir danken ihnen für ihr Vertrauen.

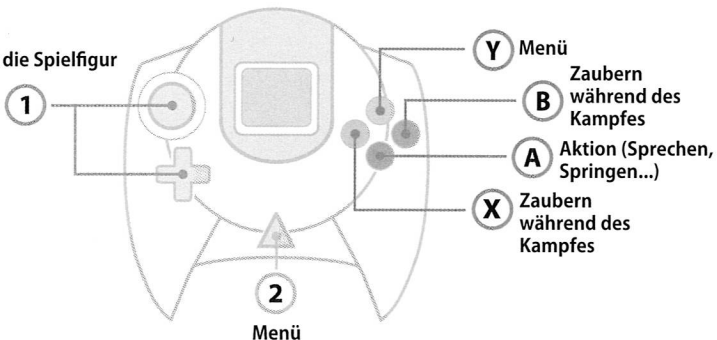
"Allein geht man schneller, zusammen geht man weiter". Dieses afrikanische Sprichwort beschreibt den Moment als die führende private Videospiegelverkaufsplattform RushOnGame unser Partner für die Verwirklichung und den Verkauf unserer Spiele wurde.

Aber ohne Sie, die tagtäglich diese Spiele über Generationen hinweg neu zum Leben erwecken, wäre all dies nicht möglich! Wenn ich Ihnen also einen Ratschlag geben darf, ist es dieser: PLAY IT! BUT PLAY IT WITH YOUR KIDS! Lassen Sie sie unsere Pixel erkunden und teilen Sie diesen Moment gemeinsam!

Mit gepixelten Grüßen,  
JoshProd.



Bewegt die Spielfigur



# CREDITS

## Special thanks

### **Publisher:**

JoshProd.com  
[www.facebook.com/joshprod](http://www.facebook.com/joshprod)  
Skype: Joshprod VGP

### **Distribution:**

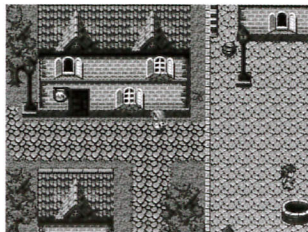
RushOnGame.com

### **Designer:**

Illustration cover by Jérôme Alquié: [www.jerome-alquie.com](http://www.jerome-alquie.com)  
Graphics and layout by Raistling: [www.raistling.com](http://www.raistling.com) - [www.ldce-studio.fr](http://www.ldce-studio.fr)  
Ressources icons: [www.flaticon.com](http://www.flaticon.com) (Freepik, Victor Erixon)

### **Programmer:**

ORION SOFT







# RUSHONGAME

Graphic Design : Raistling from  [www.ldce-studio.fr](http://www.ldce-studio.fr)  
Illustration : Jérôme Alquié