

# ESPN



# 2K5



# SEGA

**WARNING: READ BEFORE USING YOUR PLAYSTATION®2  
COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

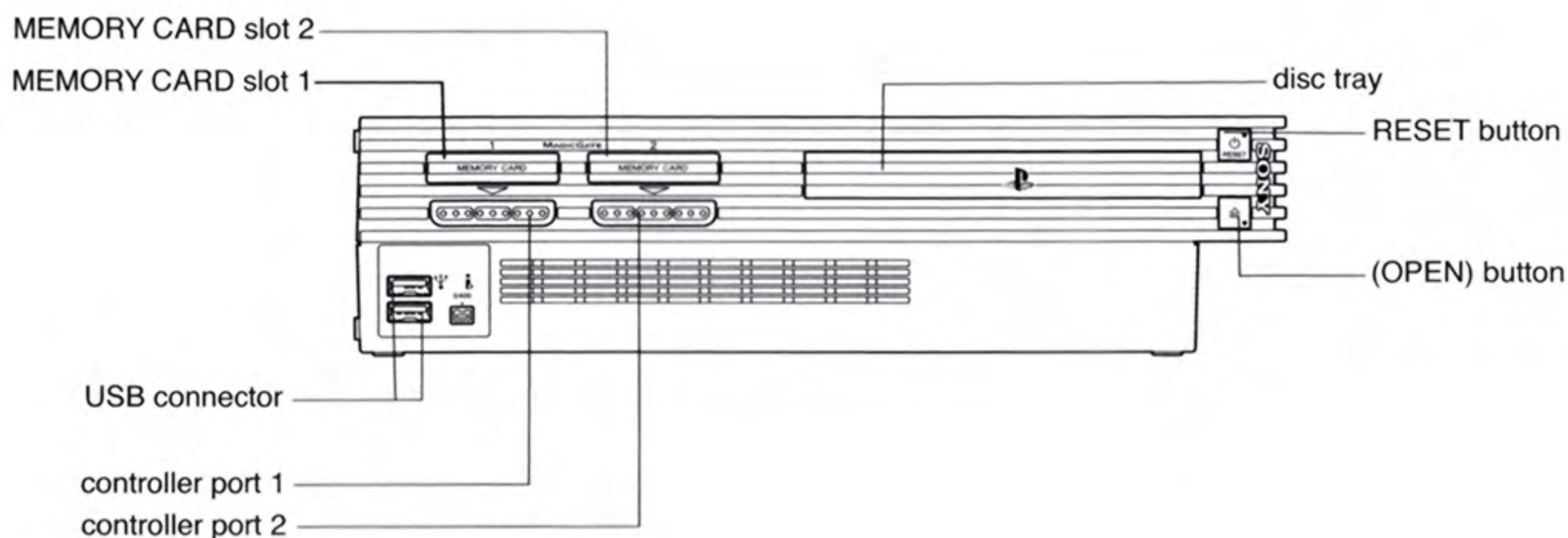
**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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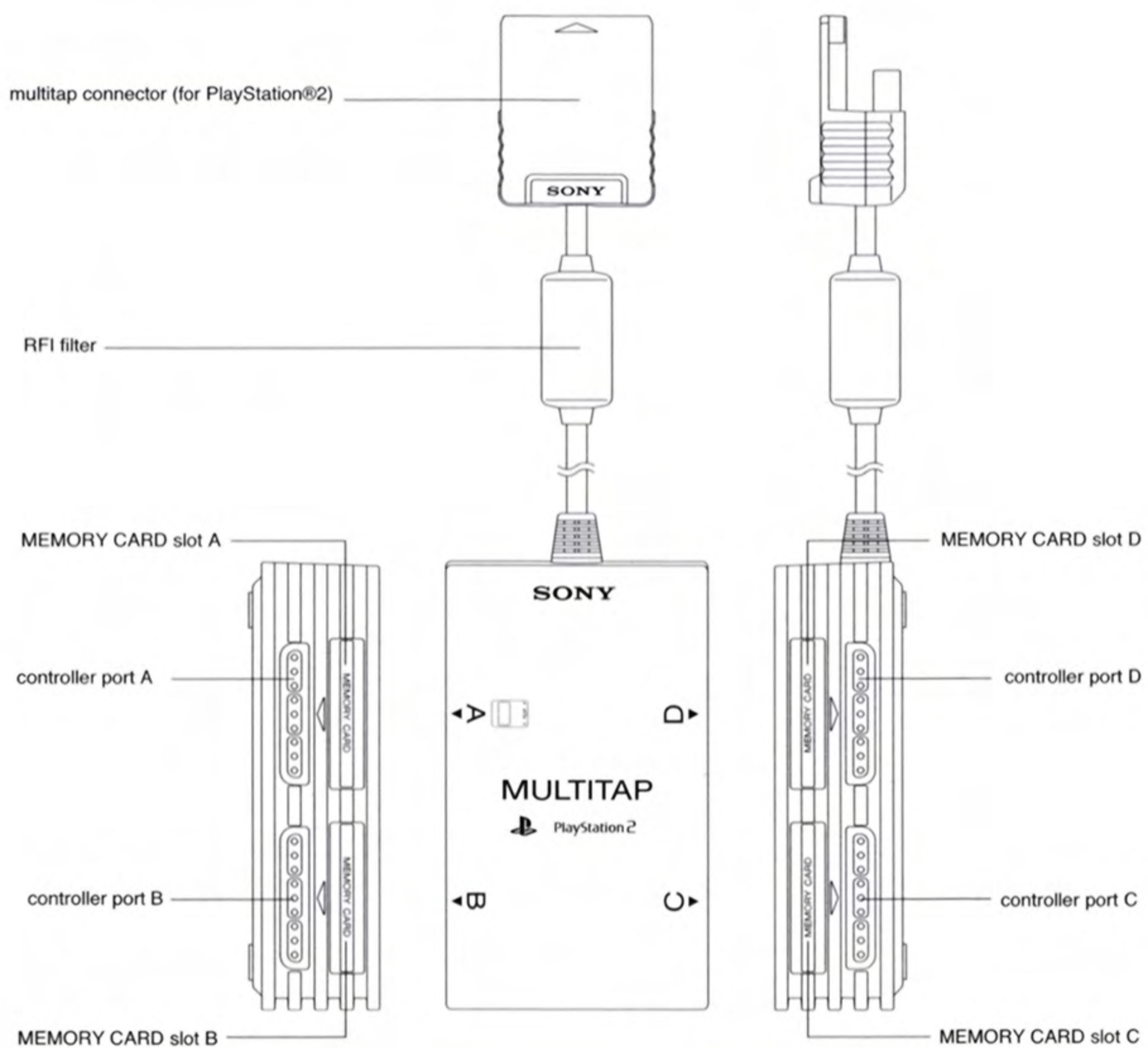
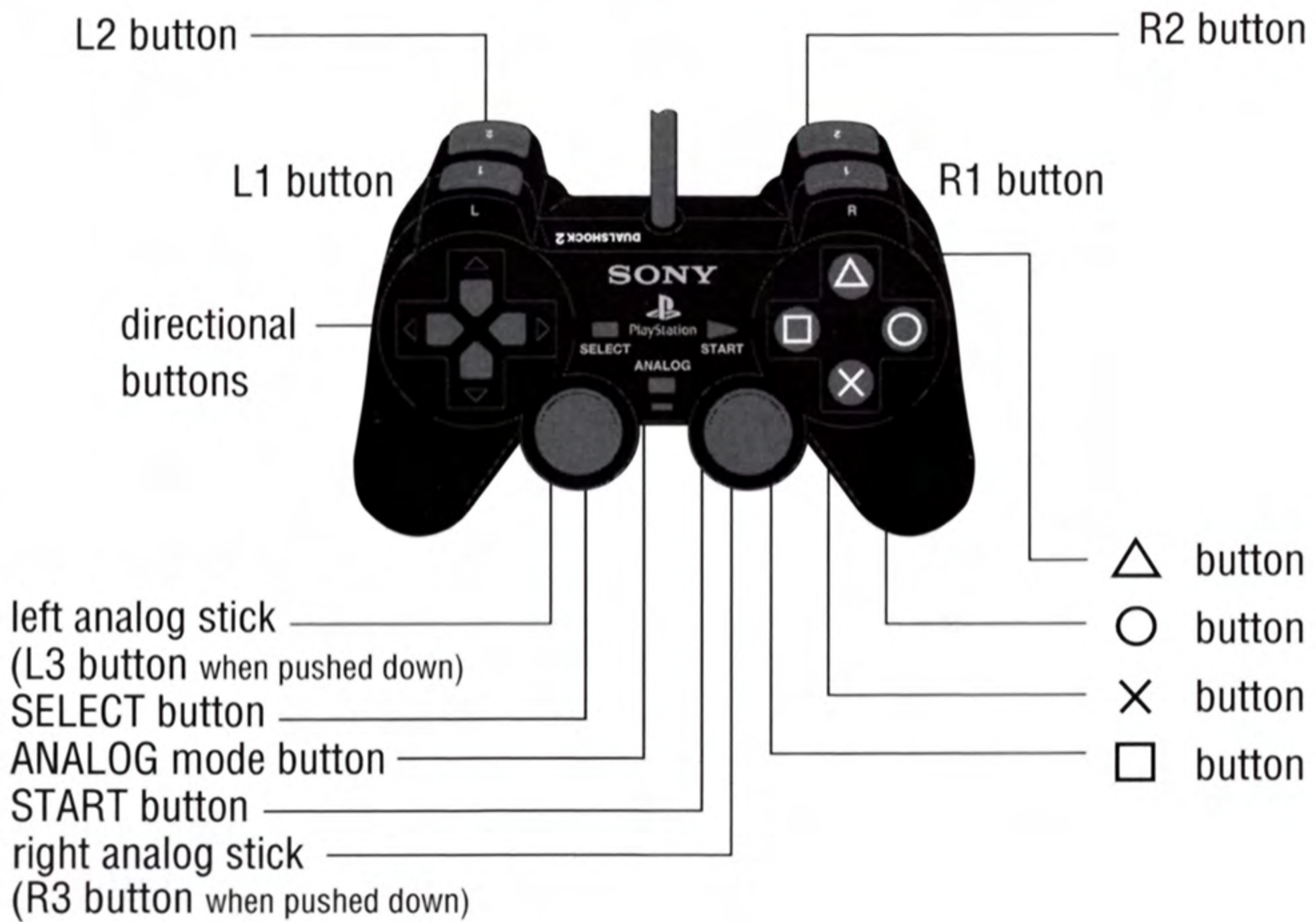
# GETTING STARTED



**Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the ESPN NFL 2K5 disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.**

**At any point during ESPN NFL 2K5 gameplay you may quit the game by pressing the START button and choosing "Quit." To restart your PlayStation®2, press the RESET button on the front side of the console.**

## DUALSHOCK<sup>®</sup> 2 ANALOG CONTROLLER CONFIGURATIONS



## Summary

It's the season of the fan. The year of people coming together to celebrate sport. And uniting everyone is ESPN NFL 2K5, a coupling of the most responsive and intense gameplay around and the richest multi-player gaming experience possible. Everyone is getting in on the action with the help of our innovative V.I.P. system - allowing you to play your friends and top players as if they were sitting right next to you! So dust off those extra controllers, grab some chairs, and get your game on!

- **ESPN Presentation** - Chris Berman and new sideline reporter Suzy Kolber headline an updated ESPN presentation complete with an expanded halftime & post-game show, player of the game award, SkyCam™ and pass/run analysis.
- **V.I.P. System™** - After your game, save your friends' profiles to compete when they're not available! Learn their tendencies, moves, & logic for more heated battles or play against the profile of coaches around the league to better your skills.
- **ESPN 25th Anniversary Mode** - Play those classic NFL situations over the past 25 years including "The Immaculate Reception," "The Catch" and more. Here is your chance to rewrite history!
- **Always Online** - Real-time stats, buddy lists, and friend connection updates all add to our seamless online play for the ultimate community experience.
- **Maximum Tackle™** - Experience control like never before as you decide whether to go for the basic wrap-up tackle or the debilitating big hit. Ball carriers have the ability to break out of tackles for extra yardage.
- **The Crib™** - Featuring a roster of music from JBoogie, RJD2, People Under the Stairs and others. New point system allows you to increase your crib points with every game you play. Use your points to deck out your crib, buy music, play mini-games, etc. Increase your points by answering the crib phone to compete against David Arquette, Carmen Electra, Funk Master Flex, Jamie Kennedy, and Steve-O!

- **Innovative Franchise Play** – The all-new Weekly Prep™ allows you to manage preparation of your team including workout schedules, film breakdowns and more as well as watch and react to simulated games. Also new is SportsCenter with Chris Berman anchoring and Mel Kiper and Trey Wingo bringing you the latest happenings around the league.
- **Breakthrough Moves** – Dazzling animations such as back of the end zone catches, quarterback evasions, all-new runs, and slips, falls, and trips due to real weather changes.
- **The Emotion of the NFL** – Frantic turnover reactions, intense first down signals, quick timeout calls on the ground and the ability to manage your own outrageous touchdown celebrations!
- **Updated First Person Football™** - Our exclusive First Person mode steps it up with new camera switching, improved audio, passing control options, and more!
- **Your Game, Your Music** – Customize the sounds of the game by using your own ripped music to add some true stadium atmosphere.

# DEFAULT COMMAND SUMMARY

## ESPN TIP - The In Game Manual

For even more in-depth gameplay and menu information, check out the In-Game Manual. From the Main Menu, select Extras. Then select Game Manual.

## MENU NAVIGATION

- Left analog stick** . . . . . Highlight an Option, LEFT/RIGHT:  
or **directional button** Increase or Decrease a selected Option
- X** button . . . . . Advance / Increase selected Option
- O** button . . . . . Decrease selected Option / Bring up -  
Team Options
- △** button . . . . . Return to Previous Screen
- R2** button . . . . . Cycle forward through Options
- L2** button . . . . . Cycle backward through Options
- R1** button . . . . . Cycle forward through Options
- L1** button . . . . . Cycle backward through Options
- START** button . . . . . Advance
- SELECT** button . . . . . Maximum Passing / Player Card
- Left analog stick** . . . . . UP/DOWN: Change VIP Name

## IN THE HUDDLE:

### Formation Select Screen

- left analog stick** . . . . . UP/DOWN: Scroll formation type,  
or **directional button** LEFT/RIGHT: Change receiver alignment
- X** button . . . . . Choose formation
- O** button . . . . . Sub Receivers (offense) / Swap D  
Line (defense)
- button . . . . . Sub Running Backs (offense) / Swap  
DB's (defense)
- △** button . . . . . Choose package screen (offense)
- R2** button . . . . . Flip Formation
- L2** button . . . . . Help Menu
- L1** button . . . . . Coach's Pick
- SELECT** button . . . . . Timeout



## Play Call or Choose Package Screen

left analog stick . . . . . UP/DOWN: Scroll Play or  
or directional button Package Page

⊗ button . . . . . Select Play or Package in ⊗ button slot

⊙ button . . . . . Select Play or Package in ⊙ button slot

⊠ button . . . . . Select Play or Package in ⊠ button slot

△ button . . . . . Return to Formation Select Screen

L2 button . . . . . Help Menu

L1 button . . . . . Coach's Pick

R1 + ⊗, ⊠ or ⊙ buttons . . On-the-Fly Audibles (play call only)




SELECT button . . . . . Timeout



### Coach's Tip – Bluffing Technique







In multiplayer games, keep the other player guessing by disguising which play you call. On the Play Call Screen, once you've found the play you want, press and hold the button corresponding to that play. Then press up or down on the left analog stick or the directional button to flip through other pages within the same formation (and to throw off your opponent). When you release the play button, your team will break the huddle with your original play selection.

### ESPN Tip – Setting On-the-Fly Audibles

If you'd like to reconfigure your audibles for an offensive formation, it's easy to do so. On the Play Call screen, press and hold the R1 button. Press the , , or  button to select the audible button "slot". Release the R1 button. Find the play that you wish to assign to the audible slot and press its corresponding button. The play will now be available from your Offensive Audible Menu.

## OFFENSE:

### Prior to the Snap

- Left analog stick . . . . .UP/DOWN: Select player LEFT/RIGHT:  
or directional button Put player in motion
-  button . . . . .Hurry to the line / Snap the football
-  button . . . . .Hard count
-  button . . . . .Bring up/Dismiss Audible Menu
- R1 button . . . . .(Hold) View players' fatigue levels
- L1 button . . . . .(Hold) View players' routes
- SELECT button . . . . .Timeout
- Right analog stick . . . . .Call a Hot Route for a receiver  
+ L1, , , or  button

### ESPN Tip – Offensive Hot Routes

If you want to switch a receiver's route at the line of scrimmage, you can call a Hot Route for that receiver. Move the right analog stick in the direction of the route you desire and press the button corresponding to the receiver to assign the route to that receiver. By moving the right analog stick in the following directions, you can assign the following routes: Up = Go, Down = Stop, Right = Out, Left = In, Up/Right = Quick Corner, Up/Left = Slant, Down/Right = Speed Out, Down/Left = Speed Under. Click and hold the R3 button and press the button corresponding to that receiver to instruct the receiver to pass block.

## Offensive Audible Menu

**Left analog stick** . . . . .LEFT/RIGHT: Cycle available audibles  
or **directional button**

**X** button . . . . .Select Audible **X** button

**O** button . . . . .Select Audible **O** button

**□** button . . . . .Select Audible **□** button

**△** button . . . . .Call / Dismiss Audible Menu

**R2** button . . . . .Flip play

**SELECT** button . . . . .Timeout

**R3** button . . . . .(Press) Flip routes

## After the Snap

### Passing Plays / Quarterback Controls

**Left analog stick** . . . . .Move the QB  
or **directional button**

**X** button . . . . .Throw to receiver **X** button

**O** button . . . . .Throw to receiver **O** button

**□** button . . . . .Throw to receiver **□** button

**△** button . . . . .Throw to receiver **△** button

**R2** button . . . . .Throw ball away

**L2** button . . . . .Pump fake

**R1** button . . . . .(Hold) Scramble with QB. You can  
perform the Charge or any special moves  
while scrambling.

**L1** button . . . . .Throw to receiver **L1** button

**Right analog stick** . . . . .(Behind Line of Scrimmage) QB Evade

### Coach's Tip – Advanced Passing Techniques

If you want to get the ball to the receiver in a hurry, hold the pass button down for a bullet pass. If you need to throw the ball over a defender, tap the pass button for a lob. To pump fake to a specific receiver, double tap the button corresponding to that receiver.

### Coach's Tip – Maximum Passing

With Maximum Passing (SELECT button on the Team Select or Choose Sides screens), you can lead your receiver using the left analog stick or the directional button.

### ESPN Tip – Maximum Tackling

This year, when a player is wrapped up by a defender he can break free of the tackle to gain extra yards or he can be dropped like a sack of potatoes. When the defender wraps his arms around you, the cursor underneath you will turn red. This is your chance! Both the ballcarrier and the defender can press the ⊗ button rapidly to either rip free of the tackle or take the other player down.

## Rushing Plays / Ballcarrier Controls

Left analog stick . . . . . Move the runner  
or directional button

⊗ button . . . . . Tap for speed burst / Hold to charge up  
power for a move

⊙ button . . . . . Spin move

⊠ button . . . . . Dive/QB Hook Slide

⊡ button . . . . . Shoulder charge

R2 button . . . . . Juke right

L2 button . . . . . Juke left

R1 button . . . . . Stiff-arm right

L1 button . . . . . Stiff-arm left

- L1 + R1** buttons . . . . .Lateral
- Right analog stick** . . . . .UP: Stutter-step, DOWN: Stop short,  
LEFT: Juke left, RIGHT: Juke right
- R1** button . . . . .Pitch Ball (Option Play only)
- Press **R3** . . . . .(click) Hurdle

## Offensive Player Control (Away from the ball)

- Left analog stick** . . . . .Move player  
**or directional button**
- X** button . . . . .Tap for speed burst / Hold to charge up  
power for a move
- O** button . . . . .Switch player
- button . . . . .Dive / Chop block
- △** button . . . . .Wave for the pass
- R1** or **R2** button . . . . .Juke right
- L1** or **L2** button . . . . .Juke left

## After the play is over

- O** button . . . . .Hurry up offense (defaults to last play and  
automatically displays the audible menu)
- button . . . . .Hurry to spike the ball



## **DEFENSE:**

### **Prior to the Snap**

**Left analog stick** . . . . . Move player  
or **directional button**

**X** button . . . . . Switch player

**O** button . . . . . Switch back to previous player

**□** button . . . . . Blitz selected player

**△** button . . . . . Call / Dismiss Audible Menu

**R1** button . . . . . (Hold) View players' fatigue levels

**L1** button . . . . . (Hold) View defensive assignments

**SELECT** button . . . . . Timeout

**Right analog stick** . . . . . **RIGHT**: Shift defensive linemen to the right, **LEFT**: Shift defensive linemen to the left, **UP**: Spread defensive linemen out, **DOWN**: Pinch in defensive linemen in

Hold **L2** button . . . . . **RIGHT**: Shift linebackers to the right,  
+ **Right analog stick** **LEFT**: Shift linebackers to the left, **UP**: Spread linebackers to the outside, **DOWN**: Bring linebackers inside

Hold **L2** button . . . . . Linebacker Adjustment (see next page)

Hold **R2** button . . . . . Defensive Back Adjustment (see next page)

Hold **R2** button . . . . . **RIGHT**: Assign DB's Outside Coverage technique, **LEFT**: Assign DB's Inside Coverage technique, **UP**: Assign DB's Off Coverage, **DOWN**: Assign DB's Tight Coverage

## ESPN Tip –

### Individual Defensive Back and Linebacker Adjustments



This year, you can individually adjust any of your defensive backs or linebackers at the line of scrimmage. Prior to the snap, press and hold the L2 button for linebackers or the R2 button for defensive backs. Then, press the button corresponding to the icon over the player you wish to adjust. Release both buttons- the icon for the selected player will still be over his head and icons will appear over the heads of the five offensive receivers.



Press up on the **Right analog stick** to shift the player back to play off coverage



Press down on the **Right analog stick** to move the player closer to the line to play tight coverage



Press left on the **Right analog stick** to shift the linebacker left or assign the DB to play inside coverage

Press right on the **Right analog stick** to shift the linebacker right or to assign the DB to play outside coverage technique

Press the  button to double team the  receiver

Press the  button to double team the  receiver

Press the  button to double team the  receiver

Press the  button to double team the  receiver

Press the **L1** button to double team the **L1** receiver

Press the **R1** button to spy the quarterback

Press the **L2** button to assign a blitz

Press the **R2** button to assign a delayed blitz

Press the **R3** button (click) to reset the commands

**Note:** When you have 5 or 6 Defensive backs on the field, the Nickel and Dime back will have their individual Button Icons under the Linebacker L1 button.

## Defensive Audible Menu

**Left analog stick** . . . . .LEFT/RIGHT: Cycle available Audibles  
or **directional button**

**X** button . . . . .Select Audible **X** button

**O** button . . . . .Select Audible **O** button

**□** button . . . . .Select Audible **□** button

**△** button . . . . .Call / Dismiss Audible Menu

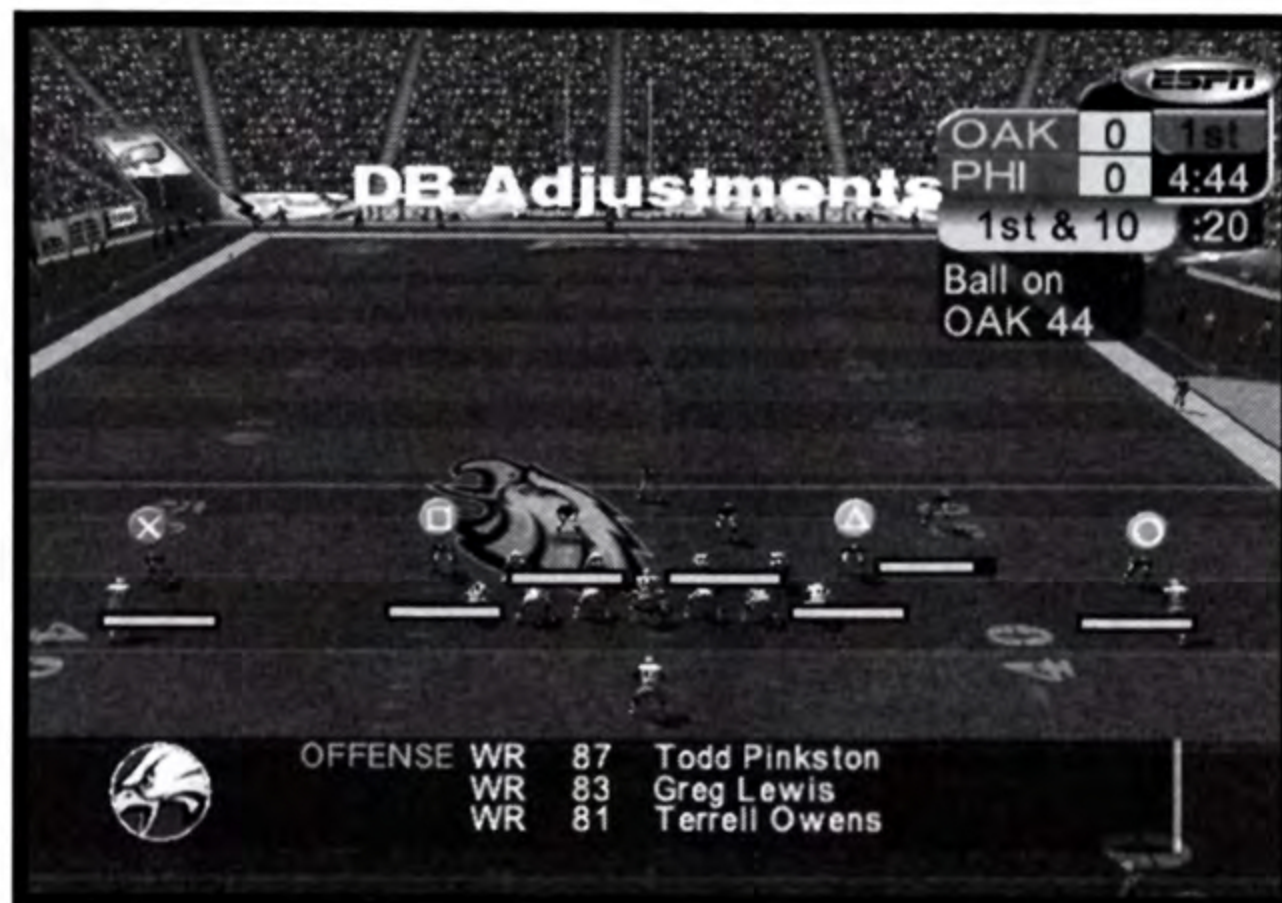
**R2** button . . . . .Flip defensive assignments

**R1** button . . . . .Select Audible **R1** button

**L1** button . . . . .Select Audible **L1** button

**SELECT** button . . . . .Timeout

**Right analog stick** . . . . .(Press) Flip defensive assignments



## After the Snap

**Left analog stick** or **directional button** . . . . .Move player

**X** button . . . . .Tap for speed burst/Hold to charge up power for a move

**O** button . . . . .Switch player

**□** button . . . . .Diving tackle

**△** button . . . . .Defend Pass

**R1** button . . . . .Intercept pass (when in the path of a pass)

**L1** button . . . . .Block pass (when in the path of a pass)



## Defensive Lineman Moves

- R1** button . . . . .Swim move
- L1** button . . . . .Club move
- R2** button . . . . .Spin off of blocker
- L2** button . . . . .Rip (uppercut under blocker's arm)

## SPECIAL TEAMS:

### Kicking Team

- Left analog stick** . . . . .Aim Kick Arrow  
or **directional button**
- X** button . . . . .Press once to activate the Kick Meter.  
Press a second time to set the Kick  
Meter and kick the ball
- △** button . . . . .Call / Dismiss Audible Menu

### Receiving Team

- R3** button . . . . .(Press) Down the ball in the endzone  
(press immediately after catching the ball).
- △** button . . . . .(Punt return) Call fair catch (press  
before you catch the ball)

## FIRST PERSON FOOTBALL™

The controls for First Person Football™ are much the same as in the regular gameplay mode, with the following exceptions:

### Before and after the snap:

- right analog stick** . . . . .LEFT: Look left, RIGHT: Look right
- L2** button . . . . .On defense: Locate the man you are  
assigned to cover

### Before the snap:

- L3** button . . . . .Swap between 1st person and 3rd  
person mode

### After the snap:

- R3** button . . . . .Initiate temporary "slowdown" mode

### After the tackle:

- R3** button . . . . .View an action replay of the last play

## **MAIN MENU:**

The Main Menu gives you access to all of ESPN NFL 2K5's modes and options.

### **Quick Game**

Play a quick preseason game between any two teams. This is the fastest way to suit up and lead your team on to the field.

### **The Crib™**

This is the real playa's bachelor pad. Deck out your crib with unlockable items as you progress through game play milestones. Make it your own by adding killer items to your pad; discover and play mini-games; pick up the phone to play against profile peeps like David Arquette, Carmen Electra, Funk Master Flex, Jamie Kennedy, and Steve-O; or listen to some phat beats pumping from the 2K5 jukebox.

### **Dart Game Instructions**

After you have purchased a Dart Board in the Crib™, you can play either 501 or Cricket.

- In 501, be the first player to reach zero from a starting score of 501. Throw 3 darts a turn and subtract the total from the previous score until it reaches zero. To win, you must reach zero exactly by hitting a double.
- In Cricket, you must "close" certain numbers: 15 to 20 and Bulls-eye. To "close" one of the numbers, record three hits of that number (double = 2 hits, triple = 3 hits). Any additional hits will count as points to your score. If every player "closes" a number then no player can score on that number. Cricket ends when any player "closes" out all numbers and has more or equal points than every opponent.

### **To bump to ESPN NFL 2K5's new beats:**

- From the Main Menu select The Crib™ and press the **X** button.
- Navigate through The Crib™ by pressing the **left analog stick** in the direction you want to go.
- The Jukebox is on the 1st floor between the window and fireplace. Press the **X** button when you have located it.
- To change the music, select a track and press the **X** button. The selected track will be queued up in the playlist.
- To scroll through the various genres of music, press the **L1** or **R1** button.
- Press right to move the cursor to the playlist. To play individual songs scroll up and down to the desired song and press the **X** button.

### **To answer the Celebrity Phone:**

- When an overlay appears saying you have a call, go to the Main Menu.
- Select The Crib™ and press the **X** button.
- The Celebrity phone is on the 1st floor at the bar. Press the **X** button when you have located it.
- Do you accept his or her challenge? Be warned, they are tough to beat!
- Wipe out all the celeb's and get a nifty surprise at the end.

## Game Modes

Choose from one of seven unique game modes:

- **Franchise:** Control every aspect of a team, including off-season personnel moves, for decades to come.
- **First Person Football™:** Experience the game from the perspective of a player on the field. Nothing else puts you closer to the action.
- **ESPN 25th Anniversary:** Legends were made from the most improbable comebacks and thrilling finishes in NFL history. Now, it's your chance to rewrite the record books- will you succeed?
- **Practice:** Learn the fundamentals of football and perfect your skills. **Basic Training:** Hone your gridiron skills with a number of individual drills. **Scrimmage:** Allows you to perfect your offensive, defensive, and special teams execution.
- **Situation:** Recreate specific game scenarios with complete control over the score, clock, yardage, and possession.
- **Tournament:** Create a tournament with any 4, 8, or 16 teams of your choice.
- **Online:** Here's where you really put your skills to the test. Challenge other players online!

## Features

Choose from one of six unique game features for ESPN NFL 2K5:

- **VIP:** Look up statistics as well as create a new VIP record, or load, edit, save, or delete an existing VIP record.
- **Roster Manager:** Allows you to edit any team's roster, playbook, and depth chart.
- **Team Create:** Create a new team and stack it with the best players from the NFL.
- **Player Create:** Create and suit up players to add to the free agent pool.
- **Touchdown Celebrations:** New to ESPN NFL 2K5, celebrate your touchdowns by performing a customizable dance routine.

## Options

Multiple categories of options give you the power to customize your game on all levels, from the broadcast booth to the coach's desk. With the Load / Save screen, you can save your franchise, season, tournament, settings, stadium music, rosters, playbooks, or any VIP progress.

## Extras

Learn more about ESPN Videogames, the creators of ESPN NFL 2K5, and the game of football.

Here's where you really put your skills to the test! Challenge other players from around the world to a head-to-head matchup.

- On the Network Configurations screen, if you have yet to create a Network Configuration, press the **START** button to launch the Network Configuration Utility. You will want to have a memory card (8MB) (for Playstation®2) inserted to save your Network Configuration. You will also need the access information for your internet provider.
- If you already have a Network Configuration, simply highlight it and press the **X** button.

## NETWORK ADAPTOR (Ethernet/modem) for PlayStation ®2)

In order to play ESPN NFL 2K5 online, you must have installed a Network Adaptor (Ethernet/modem) (for Playstation®2) on your Playstation®2 computer entertainment system before playing. Set up the Network Adaptor according to the instructions in its packaging.

## Network Configuration Utility

Setup your system for online network play.

### Adding a setting:

- On the Network Setting screen, highlight Add Setting and press the **X** button.
- On the Save Locations screen, select the memory card (8MB) (for Playstation®2) that you wish to save your configuration to and press the **X** button.

- Press right on the directional button to switch to the Hardware Settings screen.
- Highlight Ethernet or Modem and press the  button to select it.
- Press right on the directional button to switch to the Use of PPPoE screen. Press OK to acknowledge that you will need provider information.
- If a user ID and password are required to access your provider, select Required, and press right on the directional button to advance.
- If no user ID or password is necessary, select Not Required, and press right on the directional button to advance to the IP Address Setup screen.
- The IP Address Setup screen allows you to choose whether you wish to set the IP address automatically or set it manually. If you don't have a firewall, it will generally work to set the address automatically.
- If you select manual and advance, the IP Address Entry screen appears. Highlight each row and press the  button to select it. Press up or down on the directional button to change the number. Press right or left on the directional button to highlight a different window. Press the  button when you've finished with one row. Then highlight the Netmask and Default Router rows and repeat this procedure. When you're done, press right on the directional button to advance to the DNS Server Address Setup screen. Once again, if you don't have a firewall, try setting the DNS Server Address automatically.
- If you select manual and advance, the DNS Server Address Entry screen appears. Enter the Primary DNS and Secondary DNS using the same method used for the IP Address Entry screen. When you're done, press right on the directional button to advance to the Name the Setting screen.
- On the Confirm and Save the Setting screen, press down on the directional button to review your settings and press the  button to confirm and save your settings. You will automatically be prompted to decide whether you'd like to test your network connection. Highlight Yes and press the  button to access the Start the Connection Test screen.
- On the Connection Test screen, press the  button to test the connection.
- When you're done setting up your Network Configuration, press the  button on the Network Settings screen to return to the game.

## Creating a user account:

- Once you have successfully established a network connection, you will need to create an account if you don't already have one. Select Create Account and press the **X** button.
- On the Online Account Creation screen, use the **X** and **O** buttons to cycle forward or backward through the Birth Month, Day, and Year. For the other rows, press the **X** button to access the Virtual Keyboard and enter the desired text. When you're done, press the **START** button to advance to the Online Menu

## Use an existing account:

- If you already have an existing account, simply enter your user name and password on the Online Authentication screen to advance to the Online Menu.

## ONLINE MENU

The hub for taking care of all your online gaming needs including playing games and checking out the Leagues, Online Desk, Downloads and Options.

**Auto Sign-in: The most recent online account found on any memory card with this setting enabled will attempt to automatically connect to the server when ESPN NFL 2K5 is done loading. You may change this setting in the Online Options menu.**

### Join a Game

Join a Game is the fastest way to challenge an opponent. It is intended for players to easily find and enter a game. When you are on the Team Select screen, if you use a Broadband connection you can use a USB Headset (for PlayStation®2) to talk to other users.

### Find a Game

Allows you to search for games based on type (Ranked or Scrimmage), difficulty, or quarter length.

## **Create Match**

Create a match with your desired game options.

## **Leagues**

Access ESPN NFL 2K5 sponsored Tournaments and Seasons. Tournaments are round-based until the final winner is crowned. In an online Season you play against other opponents for an entire season, and are ranked at the end of the season by your team's record.


## **Online Desk**

The Online Desk provides you with many options. You can manage or text message your friends and recent opponents, browse the ESPN NFL 2K5 leaderboards, stay up to date with the latest news and roster downloads, or set your online VIP options.

## **Main Menu**

Return to the main menu. When you receive a challenge from a friend or recent opponent a green icon will appear on the upper left side of the screen. To accept the challenge sign back online, choose Online Desk, choose Players/Friends, and accept the challenge.

To challenge a friend or recent opponent

- Choose Online Desk
- Choose Players/Friends
- Highlight your desired opponent then press the  button to challenge.

To sign off the network

- Choose Sign Out



Note: If you frequently experience difficulty joining an ESPN NFL 2K5 online game and are using an Internet sharing device (e.g. broadband router or firewall) you may need to enable Port Forwarding (sometimes called Virtual Server) on the device. Please refer to the manual the came with your Internet sharing device for specific setup instructions. You will need to forward UDP port 3658 to the IP address assigned to your PlayStation®2 console. This may require changing your Network Configuration File from an "Auto" IP address (DHCP) to a "Manual" IP address. ESPN NFL 2K5 includes a Network Configuration GUI for setting up and modifying these files. If you continue to experience difficulty joining online games, try bypassing your Internet sharing device by connecting your PlayStation®2 console directly to your DSL, modem, or cable modem. In this case, you may need to create a new Network Configuration File before your PlayStation®2 console will connect to the Internet.

In "5.1 channel Dolby® Digital" mode, the audio from the PlayStation 2's AV MULTI OUT may be disabled. When "5.1 channel Dolby Digital" mode is activated, sound may only come from the unit's DIGITAL OUT (OPTICAL). The PS2's DIGITAL OUT (OPTICAL) should be connected to the "digital optical in" of a receiver with Dolby Digital decoding.

This game uses both Dolby Digital and PCM audio. Some receivers will switch between both audio formats automatically, and others will not. Please refer to your receiver's instruction manual to determine if it is necessary to activate an "auto-detect" feature.

Games with Dolby Pro Logic II: For Dolby® Pro Logic® II Decoding: This game is presented in Dolby Pro Logic II. Connect your game console to a sound system with Dolby Pro Logic, Dolby Pro Logic II, or Dolby Pro Logic IIX decoding to experience the excitement of surround sound. You may also need to select ?Dolby Pro Logic II? from the audio options menu of the game.

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