

FOOTBALL MANAGER TOUCH MAKES ITS DEBUT ON THE NINTENDO SWITCH™

From today, owners of Nintendo's flagship console can lead their favourite football team to the top at home and away

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Sports Interactive and SEGA® Europe are delighted to announce a major landmark in the history of the Football Manager series, the immediate release of Football Manager Touch 2018 on the Nintendo Switch™ as a digital download from the Nintendo eShop.

Football Manager is the most realistic, in-depth and immersive football management simulation in the world. Putting you in the hot seat of any club in more than 50 countries across the world, Football Manager allows you to take on the role of a real-life gaffer: you decide who plays and who sits on the bench, and you're in total control of tactics, team talks, substitutions and pitch-side instructions.

FM Touch has been fully optimised for the Switch with a bespoke user interface and a customised control system that takes full advantage of the system's various controller input options, including support for both the touchscreen and Joy-Con™ controllers. This gives fans a unique Football Manager experience that can be played on the move or docked at home and enjoyed on the big screen.

In addition, FM Touch on Switch will offer a fully-fledged single-player experience including the series' acclaimed 3D Match Engine – the first time that the 3D engine has been playable on a home console.

"This is a milestone release for Football Manager," says Sports Interactive's Studio Director, Miles Jacobson. "This is our first console release in a number of years but it is also our most innovative release of Football Manager Touch to date thanks to the various control methods we've included that gives everyone a way of playing Football Manager that suits them."

Football Manager Touch 2018 for Switch has been co-developed by Sports Interactive and sister game development studio Hardlight (the team behind Sonic Dash and Sonic Jump).

"It's been a huge technical achievement to bring Football Manager to the Switch but, as a studio, we've embraced the unique design opportunities that the console offers," adds Jacobson. "Thanks to the support we've had from Hardlight throughout the development process we've been able to create a Football Manager experience that is just as immersive and enjoyable whether you're managing on the move during your commute or playing it on your TV."

FM Touch on Switch includes the same feature set as the tablet version of the game. Some of the highlights include:

MANY WAYS TO PLAY

Start your managerial career at one of the world's top teams, create your own club or tackle one of several management scenarios in Challenge Mode.

3D MATCH ENGINE

Football Manager's acclaimed match engine and modernised match presentation help to bring your fixtures to life.

REAL WORLD SCOUTING

Play the transfer market like never before with a realistic and immersive approach to scouting.

TACTICAL INNOVATION

Developing your footballing philosophy is easy with tactical analysis steering you towards your strengths by highlighting your weaknesses.

BARGAINING POWER

A wealth of clauses and transfer options arm you with more ways than ever to finalise that blockbuster deal.

Football Manager Touch 2018 for Nintendo Switch™ is published by SEGA and is available as a digital download from the Nintendo Switch eShop.

-ENDS-

For further information, please contact media@sigames.com.

About Sports Interactive Ltd.:

Founded in 1994 and based in London, Sports Interactive (SI) has a full-time staff of more than 100 and employs the services of roughly 1,300 part-time researchers across the globe (as well as more than 200 offsite Beta testers). SI has ongoing relationships with some of the biggest names in professional football, including the League Managers Association, The EFL and many other leagues and national associations. Sports Interactive became a wholly owned subsidiary of SEGA in 2006. Further information is available at www.sigames.com.

About SEGA® Europe Ltd.

SEGA Europe Ltd. is the European Distribution arm of Tokyo, Japan-based SEGA Games Co., Ltd., and a worldwide leader in interactive entertainment both inside and outside the home. The company develops and distributes interactive entertainment software products for a variety of hardware platforms including PC, wireless devices, and those manufactured by Nintendo, Microsoft and Sony Interactive Entertainment Europe. SEGA wholly owns the video game development studios Creative Assembly, Relic Entertainment, Amplitude Studios, Sports Interactive and Hardlight. SEGA Europe's website is located at www.sega.com