

- How did you approach the video game voice over? How did you prepare for it?  
Doing the voice for the game was very different, I wasn't nervous at all though. The lines are very different from the film, as they are more like instructions...

- Tell us about acting to a green screen and not really being able to work out the action all that much (either in the game or film)?

Green screen work is quite hard, especially with Pan. A person is meant to love their daemons beyond life and whilst your filming it's just a green sack! Doing green screen you have to think double about everything, you have to imagine what the daemon for example would be doing then have to think how you would react to it.

- Do you think that games are a good way to explore a film in even greater detail i.e. walking the same landscape as the actors?

- You're an acting newcomer, was recording a game's voice over a big change in direction or a breeze?

For film you have sets, clothes etc and this helps you get in to character, but with the game its very strange as it's just you standing in a room with no inspiration. It's definitely harder for the game to do VO but still good fun!

- How much do you play video games at home?

I don't play a large amount of games, but the ones I like I play a lot.

- What consoles do you have?

I have a pink Nintendo DS and a Playstation 2.

- What is your all time favourite game?

My favourite game is Trauma Centre, it is really gory and nasty! I also play Sonic, Nintendogs & Animal Crossing.

- Is there a part of the game or a level which is your favourite?

Jordan college is my favourite setting and I think its Lyra's also

- Which is the best incarnation of Pan in the game and why? -

- Have you got a copy of the game yet or will you be running to the post box to collect your one from SEGA?

I'll definitely be getting a copy as soon as it is out, I've really enjoyed playing it!

- Do you think your video game character looks like you?

Yes! I think it does! I wish I was as brave as her though!

- Have they captured your mannerisms?

Yes, we did body scanning for the game, and head scans so I think Lyra is like me.

- Is it a weird thought that people are moving 'you' around like a puppet?!

We got invited to SEGA play the game when it was in development, it is very weird to see yourself in the game, it's strange hearing your voice giving yourself instructions!

- How does it feel like to the ranks of Sonic, Mario and Lyra Croft as famous games characters?