Bayonetta 2

Troubleshooting

1 | Important Information

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the ⚠ Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.

This software can be used with any of the following controllers once they have been paired with the console.

Wii U GamePad	Wii U Pro Controller
Wii Remote + Classic Controller Pro	

◆ Only one Wii U GamePad controller can be used.

◆ A Wii Remote™ Plus controller can be used instead of a Wii Remote controller (sold separately).

◆ You can use a Classic Controller™ instead of a Classic Controller Pro™ (sold separately).

Pairing Controllers

From the HOME Menu, select Controller Settings to display the screen shown to the right. Select Pair, and then follow the on-screen instructions to pair the controller.
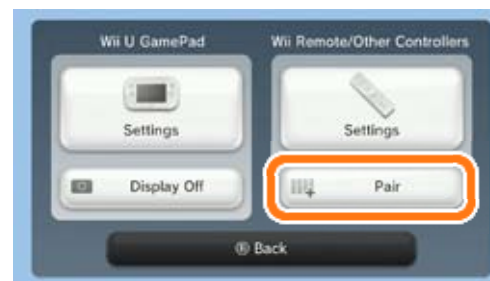
Information about Audio Output

This game supports 5.1-channel linear PCM surround sound. In order to experience surround sound, select 🔧 (System Settings) from the Wii U Menu, choose the TV item, and then change the audio-output type to Surround.

Connecting your system to the Internet lets you enjoy the following features:

・Posting to Miiverse™ ➡ 19

・Online Cooperative Play ➡ 20

◆ See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet. Once you have all the required equipment, select **Internet** from 🔧 (System Settings) in the Wii U Menu to configure an Internet connection.

◆ You will need to have connected to the Internet and set up Miiverse beforehand.

◆ For more about Miiverse, see the Miiverse section of the Wii U Electronic Manual. The Wii U Electronic Manual can be displayed by pressing ⌂ in the Wii U Menu and then selecting ❓ in the HOME Menu.

You can restrict use of the following features by selecting (Parental Controls) from the Wii U Menu.

Item	Content
Miiverse	Selecting **Restrict Posting** lets you restrict the posting of screenshots, text, and handwritten content. Selecting **Restrict Viewing and Posting** lets you restrict all posting and viewing of Miiverse content.
Online Interaction in Games	Restricts communication features (online cooperative play).
Friend Registration	Restricts friend registration.

◆ Access to this game (as well as other games) can also be restricted through the **Game Rating** item in Parental Controls.

Press any button on the Title Screen to display the file-selection screen. When you create a file, the Title Menu will be displayed.

◆ You can resume a game by selecting a file that has already been created.

Story	Play the game's storyline ➡ 12 .
Tag Climax	Play with a friend in cooperation mode ➡ 20 .
Umbran Tears of Blood	View your collection of Umbran Tears of Blood ➡ 18 .
???	These options will unlock after fulfilling certain criteria.
Options	Adjust multiple game options, including controller, camera, sound, and display settings.

Menu Controls

Item Selection	ⓛ/✚
Confirm	Ⓐ
Cancel	Ⓑ

◆ When using the touch screen on the Wii U GamePad controller, tap an item to confirm it. Tap ↩ to cancel.

Your progress will automatically save during gameplay, including after completing a Story chapter, clearing an in-chapter Verse, or finishing a round in Tag Climax.

Copying and Erasing Save Data

Press Ⓨ on the Select Game Screen to copy save data. Press Ⓧ to erase it.

◆ Erased data cannot be recovered, so please be careful.

1 Vitality Gauge

Depleted when you take damage from enemies.

2 Magic Gauge

Magic power is required to execute magic techniques 11 . The Magic Gauge fills when you defeat enemies consecutively or activate Witch Time 8 .

3 Dropped-Weapons Gauge

Displayed when you pick up an enemy's dropped weapon. The gauge will be depleted when you attack enemies. When empty, the dropped weapon will break.

4 Items shortcut

Press either ✛, ✛, or ✛ to display the item shortcut 10 .

5 Verse

Shows the current battle number within a chapter.

6 Halos

Shows your halo count.

7 Combo counter

Displayed while you are executing a combo. Here, you'll be able to view total points as well as the points received from attacks delivered during the combo.

8 Enemy's vitality gauge

Displayed when you encounter a particularly strong enemy.

Pause Menu

This will display when you press ⊕. Here you can adjust multiple in-game options, post to Miiverse, and return to the Chapter Select screen ➡ 12 or Title Screen.

Actions can be performed with the controller's buttons or with touch controls.

◆ Please note, the controls below only apply when set to type A in the Options menu.

Move

Button Controls	Touch Controls

▶ Move

ⓛ	Tap and hold in a direction to move

▶ Jump

Ⓑ	Double-tap

You can perform an extra-high jump with either a long press of Ⓑ or by holding down the second tap of a double tap of the screen. You can perform an additional jump in midair by pressing Ⓑ or tapping the screen.

▶ Fall slowly (midair)

Press and hold Ⓑ	Tap continuously

▷ Evade

ZR	Indicate the direction of the dodge by swiping

When using button controls, press ⓩⓡ to evade backward or press ⓛ + ⓩⓡ to evade in a particular direction.

Witch Time

This will activate if you narrowly dodge an enemy attack. For a short while, time and enemies around you will slow down.

Other Actions

The option to press Ⓨ will appear when there is a unique action you can perform at the time.

▷ Shoot

Ⓨ	—

Perform a basic shooting attack.

◆ You cannot fire a shot if you are carrying a dropped weapon.

▷ Interact (open, pick up, examine, etc.)

Ⓨ	Tap 🔘

These actions are performed when you are near something such as a sign, a door, or a weapon that an enemy has dropped.

◆ Release dropped weapons you are holding with 🔄. If using a Classic Controller Pro or touch controls, it's not possible to drop a weapon.

▷ Use dropped weapon

Ⓨ	Tap the target you want to attack

Attack

Button Controls	Touch Controls

Punch

X	Tap the target you want to attack

An attack using the weapon(s) equipped to your hands.

Kick

A	Tap the target you want to attack

An attack using the weapon(s) equipped to your feet.

Gun attack

Hold X/A	Tap and hold the target you want to attack

Perform a gun attack with the weapon(s) equipped to your hands or feet.

◆ Depending on the weapon you're holding, you may perform an attack unique to the weapon rather than a gun attack.

Lock on

Hold ⌷ZL	—

While holding the button, you will automatically lock on to a nearby enemy.

Taunt

✛ / Hold ✛	—

Nearby enemies will become enraged, refilling your Magic Gauge.

Attacking with Button Controls

Combine and press Ⓧ and Ⓐ to unleash various combo attacks. Each combination causes a different attack.

◆ You can view combos by pressing Ⓧ while equipping weapons on the subscreen .

Attacking with Touch Controls

Tap an enemy to display the purple attack timer. Combos will automatically execute before the timer runs out.

Using Weapons and Items

Press ✛, ✛, or ✛ to display item shortcuts. When using touch controls, an icon for changing weapons will also be displayed.

Button Controls

Touch Controls

▷ Use item

Press and hold ✛, ✛, or ✛	Tap and hold on the item you want to use

Use an item equipped to the item shortcuts.

◆ Items are equipped in Items ➡ 18 on the subscreen.

▷ Change weapons

Ⓡ	Tap 🔵/🔴

Switch your equipped weapons between sets A and B.

◆ Weapons are equipped in the Weapons menu ➡ 17 on the subscreen.

Controlling the Camera

Camera controls

®Ⓡ	Tap the arrow icon

Touch the edge of the screen to display an arrow icon like the one shown to the right.

Reset camera

Ⓡ	—

◆ This cannot be controlled using the Classic Controller Pro.

Switch camera

Hold Ⓡ	—

◆ This cannot be controlled using the Classic Controller Pro.

Display the Pause Menu / Display the Subscreen

▷ Display the Pause Menu

⊕	Tap ▶❚❚

Tap the edge of the touch screen to display the ▶❚❚ icon.

▷ Display the subscreen

⊖	Tap 🎒

Tap the edge of the touch screen to display the 🎒 icon.

You can attack your enemies with a variety of magical techniques, ranging from beast transformations to demon summoning.

Panther Within

While moving, press ⓏⓇ twice quickly to turn into a swiftly moving black panther.

◆ When using touch controls, slide quickly and hold to activate.

Wicked Weave

After performing certain combos you'll finish with the Infernal Demon Summoning attack.

Umbran Climax

When the Magic Gauge has filled to a certain degree, press ⬜ to unleash the Umbran Climax. Powerful, demon-summoning attacks are performed every time you press Ⓧ or Ⓐ.
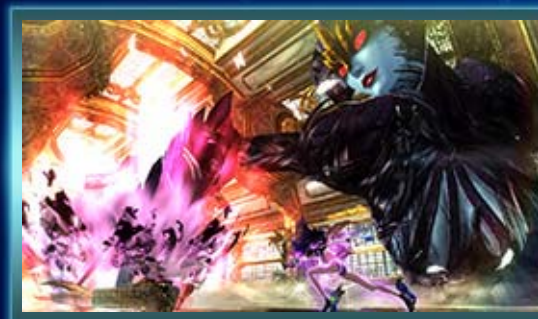
Torture Attack

When the Magic Gauge reaches a certain level, press Ⓧ + Ⓐ near an enemy to summon a torture device that will inflict massive amounts of damage.
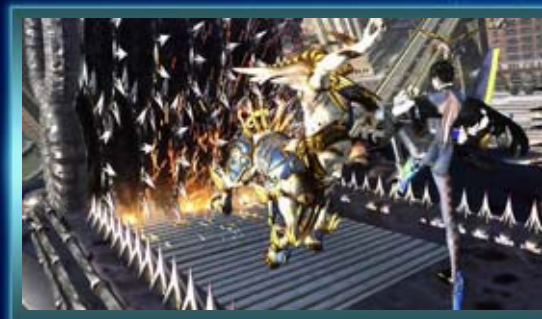
◆ The method of torture will differ, depending on the enemy.
◆ Some enemies will drop weapons when defeated with torture attacks.

Climax

When you've defeated an especially large enemy, press Ⓧ and Ⓐ together to deliver the finishing blow, and then follow the on-screen prompts to boost your bonus.
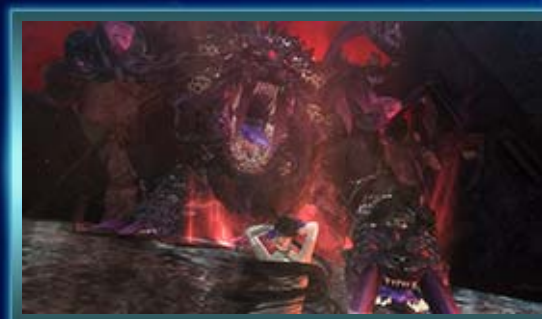
Wicked Weaves, Umbran Climaxes, Torture Attacks, and Infernal Demon Summons can also be executed by tapping the relevant icon when it's displayed on the touch screen.
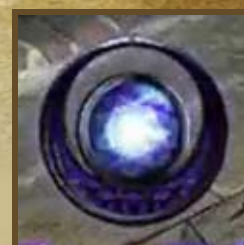
The first time you select Story Mode, you will be asked to select a difficulty level and the game will begin. Once you already have a saved game you can select from the following options:

Continue	Continue the game from your last save point.
Chapter Select	Start from the beginning of a selected chapter.

◆ If you restart a game with Chapter Select, your last checkpoint data will be overwritten.

Chapter Select

Select a chapter with Ⓒ or ✛. Press Ⓐ to display the Chapter Select menu.

Shop	Visit the shop ➜ 15 to buy weapons and items. ◆ This becomes available after progressing in the story.
Start	Start the selected chapter.
Menu	Make adjustments, such as difficulty level or character settings.

Chapters are subdivided into Verses. Fight enemies in each Verse to progress.

Battling Enemies

Use combos and magic techniques to inflict as much damage as possible.

Dodge Offset

If you evade with ⓏⓇ while holding ⓧ/Ⓐ in the midst of a combo, you'll be able to continue the combo afterward.

Combo Points

You can earn Combo Points by attacking enemies. The more hits you land successfully, the more points you earn. When the combo finishes, the points will be converted to halos.

Chapter Result

After completing a chapter, your score and trophy will be displayed on the chapter-result screen. The trophy awarded is determined by the average of the medals earned from the Verses.

◆ Uncleared Verses will by default not be awarded any rating.

Game Over

When the vitality gauge runs out, it will be game over. Select Yes on the continue screen to restart the game from the last save point. If you select No, you'll return to the Chapter Select screen.

There are a few other things you can do in a chapter:

Umbran Crows

If you come across an Umbran Crow, get close and press Ⓨ to grab it. You'll get a stamp to use on Miiverse for each crow you catch.

Umbran Resting Places

Break open Umbran Resting Places (witch's coffins) to get the valuable items from inside.

◆ Transparent coffins can't be broken until certain conditions are met to restore them.

Muspelheim

If you enter Muspelheim and win battles with the conditions specified, you'll get useful items, such as Broken Moon Pearls or Broken Witch Hearts.

Getting New Weapons

When you find records called Angelic Hymns , take them to the shop and trade them for a new weapon.

You can enter the shop by either selecting Shop on the Chapter Select or going through one of the portals found within chapters. You can purchase items, such as weapons, items, and accessories, at the shop.

Weapons	Purchase weapons.
Accessories	Purchase accessories.
Items	Purchase consumables, such as restore items.
Techniques	Purchase techniques here to increase your repertoire of attacks and maneuvers.
Rodin's Treasures	These special items become available for purchase once special in-game milestones are reached.

You can get items by defeating enemies, destroying vases and barrels, etc.

◆ You'll see some explanatory text the first time you acquire each item.

◆ For some items, pressing ⊖ after picking it up will explain its effect.

◆ These are just a few of the items you'll come across. There are many more to find.

Items That Increase Halo Count

Halo

The life force of angels crystallized into a rare metal. Used as currency in the underworld.
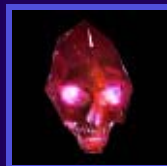
Orb

The spirit of a demon calcified into an iridescent metal. Carries exactly the same monetary value as halos.

Immediate-Effect Items

Green Laurel (small)

Replenishes a little of your vitality.

Purple Butterfly (small)

Restores four orbs of magic power.

Items You Can Equip to the Item Shortcuts

Green Herb Lollipop

Replenishes a set amount of vitality.

Purple Magic Lollipop

Restores four orbs of magic power.

Items that Permanently Increase Bayonetta's Abilities

Broken Witch Heart

Collect four of these to create a Witch Heart. This will increase Bayonetta's maximum vitality.

Broken Moon Pearl

Collect two of these to create a Moon Pearl. This will increase Bayonetta's maximum magic capacity.

Other Items

Angelic Hymns Gold LPs

These can be traded for weapons in the shop.

The Journal's Echoes

Collect and read these notes to deepen your understanding of the story.

Ingredients

Mandragora Root (⬤), Unicorn Horn (✦), and Baked Gecko (✦) are used for Concocting ➡18 new items.

Press ⊖ to display the subscreen. Here, you can use items and change equipment. Flip the pages of the subscreen with Ⓛ/Ⓡ.

◆ For more on touch controls, see ← 10 .

🔫 Weapons

Equip weapons to your hands and feet. If you configure the A and B weapon sets, you can quickly switch weaponry during battle.

◆ Press Ⓧ to display the list of combos for your weapon set.

◆ If you're wearing an Umbran Elegance (perfume) that complements your weapon, press Ⓨ to change into a special matching costume.

Equipping Weapons

❶ Select where to equip a weapon.

❷ Select the weapon to equip.

◆ Some weapons can only be equipped to certain locations.

💎 Accessories

There are several accessories with various effects. One accessory can be equipped to each arm.

Special Accessories

If you start a game on 1st Climax difficulty, you will have the Immortal Marionette equipped to your waist. You will be able to execute combos and evade enemy attacks just by rapidly pressing ⊗/Ⓐ.

◆ The Immortal Marionette is the only accessory that equips to the waist.

Items

Here you can use items or equip them to shortcuts. You can also create items by mixing ingredients.

Equipping Items

❶ Position the cursor over the item, press Ⓐ, and then select Equip.

❷ Choose between ✛, ✛, and ✛ for the location you want to equip.

◆ Items equipped to shortcuts can be quickly accessed during battle.

Creating Items

❶ Select Witch Recipes.

❷ Select a recipe, and then use Ⓛ or Ⓡ to stir it up in the cauldron and create your new item.

◆ When you create an item, the ingredients are consumed.

Files

Here you can browse various documents that you've collected.

Angelic Hymns	Browse your collection of Angelic Hymns.
Muspelheim	View your game progress for Muspelheim.
The Hierarchy of Laguna	View the details and pictures of angels you've encountered.
Lemegeton's Guidebook	View the details and pictures of demons you've encountered.
Infernal Demons	View the details and pictures of Infernal Demons you've summoned.
Journal's Echoes	View the Journal's Echoes you've collected.
Umbran Tears of Blood: Bewitchments	Inspect the bewitchments you've acquired. ◆ You acquire bewitchments by fulfilling certain conditions in the game.
Umbran Tears of Blood: Crows Captured	See how many Umbran Crows you've captured.

You can post screenshots and messages to Miiverse during chapters.

How to Post

❶ Press ⊕ to display the Pause Menu.

❷ Select Post to Miiverse.

❸ You can post with text (T) or make handwritten posts (✎).

◆ Stamps can only be used with handwritten messages.

❹ Select Send.

In Tag Climax, you can cooperatively fight with another player through six battles. After each battle, the winner will receive a reward based on the amount of halos that you wagered beforehand.

◆ All battle actions in Tag Climax are performed using buttons. Touch controls are not supported.

Quick Match	You will automatically be matched with other players, or you will send a cooperation request and battle alongside them. ◆ After you are finished, you can send a friend request.
Find Partner	If you select players from a list of other players and friends, you can cooperate with them in battle. ◆ After you are finished, you can send a friend request.
With CPU	While waiting for co-op play requests from other players, fight with the CPU. ◆ If you receive a Quick Match or Find Partner co-op request during play, you can open the menu with ⊕ to accept. ◆ There are also cases when you will receive co-op requests during Story Mode 12 gameplay.

Select a Verse Card and Fight

The player who can make a selection will select a Verse Card (enemies to fight). Move ↕ on ◎/✛ to decide on the number of halos to wager to begin the battle.

◆ To randomly select a Verse Card, tap the card with numbers written on it (1) which is displayed on the left side of the touch screen.
◆ The more halos wagered, the stronger the enemies will be.

Game Over

Even if one person falls, the other person can get close and hold Ⓨ during the countdown to revive him or her. If both players fall, it will be game over.

◆ If you get game over, the halos you obtained by taking out enemies will be saved, but the halos you wagered and the bonus halos will be lost.

Winning the Battle

After battle, your performance will be evaluated. Of the two players, the player with the higher score will be able to select the next Verse Card.

◆ When playing With CPU mode, the player will always select the Verse Card.

Simultaneous Attacks

When two players are attacking the same enemy, the lock-on icon will change and the shared Magic Gauge will fill up. If the shared Magic Gauge fills up completely, it will unleash an Umbran Climax for both players.

Getting More Verse Cards

When you clear a chapter in Story Mode, you will receive Verse Cards for all-new enemies to defeat.

IMPORTANT

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Music Usage
◆ J.S. Bach (1685-1750) "St. Matthew Passion No.54 O Sacred Head, Now Wounded."
◆ Georg Friedrich Händel (1685-1759) "The Harmonious Blacksmith."
◆ Wolfgang Amadeus Mozart (1756-1791) "Die Zauberflöte, No.14 Area, Der Hölle Rache kocht in meinem Herzen."
◆ Franz Peter Schubert (1797-1828) "Erlkönig D.328, Op.1."
◆ Julius Arnošt Vilém Fučík (1872-1916) "Entrance of the Gladiators."
◆ Gioachino Antonio Rossini (1792-1868) "William Tell Overture Finale."

"MOON RIVER"

Johnny Mercer, Henry Mancini
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Performed by Andy Williams

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GAMEWARE

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