



Information

Name:	Super Magnetic Neo™
Software Category:	3D-Platform Adventure
Publisher:	Crave Entertainment
Developer:	Genki
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Release Date:	Q3 2000
Platform:	Sega Dreamcast

Product Synopsis

The notorious Pinki gang is on the loose again! They've taken control of the Professor's favorite amusement destination spot, "**Pao Pao Park**," rigged the entire place with magnetic contraptions, installed evil robots and set all the crazy monsters on the loose! In *Super Magnetic Neo* – you control the Professor's hyperactive robot, Neo. Neo runs through the park, avoiding traps and villains to stop the Pinki gang from wreaking havoc on Pao Pao Park. Using his ability to blast either North or South polarized magnetic fields from his head, Neo's challenge is to find a way through the booby-trapped theme park.

Game Features

- A totally unique, old-school platform adventure with a twisted personality!
- Jump, run, ride, swing and slide as you combat the evil Pinki gang and free Pao Pao Park!
- Use Neo's "Super Magnetic Powers" to ride skyways, swings and trampolines – or use his powers to destroy or capture enemies.
- Multiple fantastic worlds, each with several twisted "theme" levels, and each with its unique bosses, enemies and environments!
- Interact with this surreal amusement park by throwing switches, knocking over walls, navigating moving platforms and riding the Super Camel Cycle, mine cars and ponies!

- Clever and exciting bonus rounds reward players for collecting “Bonus Cards” hidden in each level, beat the level three ways and collect prizes for Neo’s apartment!
- Traverse snow paths, ice blocks, dirt roads, water puddles, slime pits, oil slicks, sand dunes and stone floors.
- Features beautiful and imaginative game environments that take total advantage of the Dreamcast system.